

```

1      TITLE EDIT-359
2      *****
3      *
4      *          EEEEE   DDDDD   IIIII   TTTTT
5      *          E       D   D     I       T
6      *          E       D   D     I       T
7      *          EEEE   D   D     I       T
8      *          E       D   D     I       T
9      *          E       D   D     I       T
10     *          EEEEE   DDDDD   IIIII   T
11     *
12     *
13     *          33333   55555   99999
14     *          3     3     5     9     9
15     *          3     3     5     9     9
16     *          3333   5555   99999
17     *          3     3     5     9
18     *          3     3     5     5     9
19     *          33333   5555   9
20     *
21     *****
A040  22     CPUBAS EQU >A040           CPU base
23     *****
0010  24     M$MON EQU >0010           Module MONITOR branch table address
6A70  25     M$PSCN EQU >6A70         Module PSCAN branch table address
A000  26     M$EXEC EQU >A000          Module EXEC branch table address
8000  27     M$FLMG EQU >8000           Module FLMGR branch table address
28     *****
29     *          EQUATES FOR ROUTINES FROM OTHER SECTIONS
30
0032  31     ATN$$ EQU M$MON+>22       Arctangent routine
32
6A70  33     PRESCN EQU M$PSCN+>00     PRESCaN a program
6A74  34     LLIST EQU M$PSCN+>04       Line LIST routine
6A76  35     READLN EQU M$PSCN+>06     READ a LiNe
6A7C  36     DISO EQU M$PSCN+>0C       Display line number
6A82  37     WARN$$ EQU M$PSCN+>12     Warning routine
6A84  38     ERR$$ EQU M$PSCN+>14     ERRor routine
6A86  39     READL1 EQU M$PSCN+>16     READ Line 1
40
A00C  41     EXEC1 EQU M$EXEC+>0C
A018  42     INTRND EQU M$EXEC+>18       Initialize random number
A026  43     LINK1 EQU M$EXEC+>26       LINK to subprograms
44
8012  45     CLSALL EQU M$FLMG+>12      CLoSe ALL open files
8014  46     SAVE EQU M$FLMG+>14        SAVE
8016  47     OLD EQU M$FLMG+>16         OLD
8018  48     LIST EQU M$FLMG+>18        LIST a program
8024  49     CHKEND EQU M$FLMG+>24      Check EOS
8026  50     OLD1 EQU M$FLMG+>26       A subroutine for LOAD
8028  51     MERGE EQU M$FLMG+>28       Merge a program
802A  52     GRMLST EQU M$FLMG+>2A       List program line from ERAM
802C  53     GRSUB2 EQU M$FLMG+>2C      Read from ERAM(GREAD1) or VDP
802E  54     GRSUB3 EQU M$FLMG+>2E      Read from ERAM(use GREAD1) or
55     *          VDP, reset possible bkpt too

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56 *****
57 * Equates for routines in MONITOR
0018 58 CHAR2# EQU >18 CHARACTER TABLE ADDRESS
59 *****
60 * Equates for XMLs
0070 61 COMPCT EQU >70 PERFORM A GARBAGE COLLECTION
0078 62 VPOP EQU >78 Pop off value stack
0079 63 PGMCHR EQU >79 GET PROGRAM CHARACTER
007E 64 SPEED EQU >7E SPEED UP XML
0000 65 SYNCHK EQU 0 SYNCHK XML selector
0003 66 SEETWO EQU 3 SEETWO XML selector
007F 67 CRUNCH EQU >7F Crunch an input line
0081 68 CONTIN EQU >81 Continue after a break
0083 69 SCROLL EQU >83 SCROLL THE SCREEN
0085 70 GREAD EQU >85 READ DATA FROM ERAM
0086 71 GWRITE EQU >86 WRITE DATA TO ERAM
0087 72 DELREP EQU >87 REMOVE CONTENT FROM VDP/ERAM
0088 73 MVDN EQU >88 MOVE DATA IN VDP/ERAM
0089 74 MVUP EQU >89 MOVE DATA IN VDP/ERAM
008A 75 VGWITE EQU >8A MOVE DATA FROM VDP TO ERAM
008E 76 GDTECT EQU >8E ERAM DETECT&ROM PAGE 1 ENABLE
77 *****
78 * GPL Status Block
0072 79 STACK EQU >72 STACK FOR DATA
0073 80 SUBSTK EQU >73 SUBROUTINE STACK
0074 81 KEYBD EQU >74 KEYBOARD SELECTION
0075 82 RKEY EQU >75 KEY CODE
0078 83 RANDOM EQU >78 RANDOM NUMBER GENERATOR
0079 84 TIMER EQU >79 TIMING REGISTER
007A 85 MOTION EQU >7A NUMBER OF MOVING SPRITES
007B 86 VDPSTS EQU >7B VDP STATUS REGISTER
007C 87 ERCODE EQU >7C STATUS REGISTER
88 *****
89 * Temporary workspaces in EDIT
0000 90 VAR0 EQU >00
0002 91 STPT EQU >02 TWO BYTES
0004 92 VARY EQU >04
0006 93 VARY2 EQU VARY+2
0004 94 PABPTR EQU >04
0006 95 CCPTR EQU >06
0007 96 RECLN EQU >07
0008 97 CCPADR EQU >08
0008 98 VARC EQU >08
000A 99 RAMPTR EQU >0A Pointer for crunching
000C 100 BYTE EQU >0C
000E 101 CURINC EQU >0E Increment for auto-num
0014 102 CURLIN EQU >14 Current line for auto-num
0016 103 VAR9 EQU >16
0017 104 DSRFLG EQU >17
0002 105 AAA1 EQU >02
000C 106 BBB1 EQU >0C
0008 107 CCC1 EQU >08
108 *****
109 * Permanent workspace variables
0018 110 STRSP EQU >18 String space beginning
    
```

001A	111	STREND	EQU	>1A	String space end
001C	112	SREF	EQU	>1C	Temporary string pointer
001E	113	SMTSRT	EQU	>1E	Start of current statement
0020	114	VARW	EQU	>20	Screen address
0022	115	ERRCOD	EQU	>22	Return error code from ALC
0024	116	STVSPT	EQU	>24	Value-stack base
002A	117	VARA	EQU	>2A	Ending display location
002C	118	PGMPTR	EQU	>2C	Program text pointer
002E	119	EXTRAM	EQU	>2E	Line number table pointer
0030	120	STLN	EQU	>30	Start of line number table
0032	121	ENLN	EQU	>32	End of line number table
0034	122	DATA	EQU	>34	DATA pointer for READ
0036	123	LNBUF	EQU	>36	Line table pointer for READ
0038	124	INTRIN	EQU	>38	Addr of intrinsic poly consts
003A	125	SUBTAB	EQU	>3A	Subprogram symbol table
003C	126	IOSTRT	EQU	>3C	PAB list
003E	127	SYMTAB	EQU	>3E	Symbol table pointer
0040	128	FREPTR	EQU	>40	Free space pointer
0042	129	CHAT	EQU	>42	Current character/token
0043	130	BASE	EQU	>43	OPTION BASE value
0044	131	PRGFLG	EQU	>44	Program/imperative flag
0045	132	FLAG	EQU	>45	General 8-bit flag
0046	133	BUFLEV	EQU	>46	Crunch-buffer destruction lev
0048	134	LSUBP	EQU	>48	Last subprogram block on stac
004A	135	FAC	EQU	>4A	Floating-point ACcumulator
004B	136	FAC1	EQU	FAC+1	
004C	137	FAC2	EQU	FAC+2	
004E	138	FAC4	EQU	FAC+4	
0050	139	FAC6	EQU	FAC+6	
0051	140	FAC7	EQU	FAC+7	
0052	141	FAC8	EQU	FAC+8	
0054	142	FAC10	EQU	FAC+10	
0056	143	FAC12	EQU	FAC+12	
0057	144	FAC13	EQU	FAC+13	
0058	145	FAC14	EQU	FAC+14	
0059	146	FAC15	EQU	FAC+15	
004C	147	AAA	EQU	FAC+2	
004E	148	CCC	EQU	FAC+4	
0050	149	BBB	EQU	FAC+6	
004C	150	DDD	EQU	FAC+2	
004E	151	FFF	EQU	FAC+4	
0050	152	EEE	EQU	FAC+6	
0054	153	DDD1	EQU	FAC+10	
0056	154	FFF1	EQU	FAC+12	
0058	155	EEE1	EQU	FAC+14	
005C	156	ARG	EQU	>5C	Floating-point ARGument
005E	157	ARG2	EQU	ARG+2	
005F	158	ARG3	EQU	ARG+3	
0060	159	ARG4	EQU	ARG+4	
0061	160	ARG5	EQU	ARG+5	
0062	161	ARG6	EQU	ARG+6	
006E	162	VSPTR	EQU	>6E	Value stack pointer
0076	163	EXP\$	EQU	>76	Exponent in floating-point
	164				
0084	165	RAMTOP	EQU	>84	Highest address in ERAM

```

0086 166 RAMFRE EQU >86 Free pointer in the ERAM
0088 167 RSTK EQU >88 Subroutine stack base
0089 168 RAMFLG EQU >89 Eram flag
169 *****
170 * VDP addresses
02E2 171 NLNADD EQU >2E2 New LiNe ADDRESS
02FE 172 ENDSCR EQU >2FE END of SCReen address
0371 173 LODFLG EQU >371 Auto-boot needed flag
0372 174 START EQU >372 Line to start execution at
0382 175 SPGMPT EQU >382 Saved PGMPT for continue
0384 176 SBUFLV EQU >384 Saved BUFLEV for continue
0386 177 SEXTRM EQU >386 Saved EXTRAM for continue
0388 178 SAVEVP EQU >388 Saved VSPTR for continue
038A 179 ERRLN EQU >38A On-error line pointer.
038C 180 BUFVRT EQU >38C Edit recall start addr(VARW)
038E 181 BUFEND EQU >38E Edit recall end addr(VARA)
0396 182 SLSUBP EQU >396 Saved LSUBP for continue
0398 183 SFLAG EQU >398 Saved on-warning/break bits
0820 184 CRNBUF EQU >820 CRUnch BUFFer address
08BE 185 CRNEND EQU >8BE CRUnch buffer END
08C0 186 RECBUF EQU >8C0 Edit RECall BUFFer
0958 187 VRAMVS EQU >958 Default base of value stack
0390 188 CSNTMP EQU >0390 Use as temporary stored place
189 *****
190 * IMMEDIATE VALUES
000B 191 UPARR EQU >0B
000A 192 DWNARR EQU >0A
000D 193 CHRTN EQU >0D
0060 194 OFFSET EQU >60
0002 195 LIST$ EQU >02
0005 196 OLD$ EQU >05
0006 197 RESEQ$ EQU >06
0007 198 SAVE$ EQU >07
0008 199 MERGE$ EQU >08
200 * Bits in FLAG
0000 201 NUMBIT EQU 0 Autonom bit

```


	203	*			
	204	*			
	205	*			
	206	*			
	207	*	EQU	>80	SPARE
0081	208	ELSE\$	EQU	>81	"ELSE"
0082	209	SSEP\$	EQU	>82	": :"
0083	210	TREM\$	EQU	>83	"!"
0084	211	IF\$	EQU	>84	"IF"
0085	212	GO\$	EQU	>85	"GO"
0086	213	GOTO\$	EQU	>86	"GOTO"
0087	214	GOSUB\$	EQU	>87	"GOSUB"
0088	215	RETUR\$	EQU	>88	"RETURN"
0089	216	DEF\$	EQU	>89	"DEF"
008A	217	DIM\$	EQU	>8A	"DIM"
008B	218	END\$	EQU	>8B	"END"
008C	219	FOR\$	EQU	>8C	"FOR"
008D	220	LET\$	EQU	>8D	"LET"
008E	221	BREAK\$	EQU	>8E	"BREAK"
008F	222	UNBRE\$	EQU	>8F	"UNBREAK"
0090	223	TRACE\$	EQU	>90	"TRACE"
0091	224	UNTRA\$	EQU	>91	"UNTRACE"
0092	225	INPUT\$	EQU	>92	"INPUT"
0093	226	DATA\$	EQU	>93	"DATA"
0094	227	RESTO\$	EQU	>94	"RESTORE"
0095	228	RANDO\$	EQU	>95	"RANDOMIZE"
0096	229	NEXT\$	EQU	>96	"NEXT"
0097	230	READ\$	EQU	>97	"READ"
0098	231	STOP\$	EQU	>98	"STOP"
0099	232	DELET\$	EQU	>99	"DELETE"
009A	233	REM\$	EQU	>9A	"REM"
009B	234	ON\$	EQU	>9B	"ON"
009C	235	PRINT\$	EQU	>9C	"PRINT"
009D	236	CALL\$	EQU	>9D	"CALL"
009E	237	OPTIO\$	EQU	>9E	"OPTION"
009F	238	OPEN\$	EQU	>9F	"OPEN"
00A0	239	CLOSE\$	EQU	>A0	"CLOSE"
00A1	240	SUB\$	EQU	>A1	"SUB"
00A2	241	DISPL\$	EQU	>A2	"DISPLAY"
00A3	242	IMAGE\$	EQU	>A3	"IMAGE"
00A4	243	ACCEP\$	EQU	>A4	"ACCEPT"
00A5	244	ERROR\$	EQU	>A5	"ERROR"
00A6	245	WARN\$	EQU	>A6	"WARNING"
00A7	246	SUBXT\$	EQU	>A7	"SUBEXIT"
00A8	247	SUBND\$	EQU	>A8	"SUBEND"
00A9	248	RUN\$	EQU	>A9	"RUN"
	249	*	EQU	>AA	SPARES
	250	*	EQU	>AB	
	251	*	EQU	>AC	
	252	*	EQU	>AD	
	253	*	EQU	>AE	
	254	*	EQU	>AF	
00B0	255	THEN\$	EQU	>B0	"THEN"
00B1	256	TO\$	EQU	>B1	"TO"
00B2	257	STEP\$	EQU	>B2	"STEP"

00B3	258	COMMA\$	EQU	>B3	","
00B4	259	SEMIC\$	EQU	>B4	";"
00B5	260	COLON\$	EQU	>B5	":"
00B6	261	RPAR\$	EQU	>B6)"
00B7	262	LPAR\$	EQU	>B7	"("
00B8	263	CONC\$	EQU	>BB	"&"
	264	*	EQU	>B9	SPARE
00BA	265	OR\$	EQU	>BA	"OR"
00BB	266	AND\$	EQU	>BB	"AND"
00BC	267	XOR\$	EQU	>BC	"XOR"
00BD	268	NOT\$	EQU	>BD	"NOT"
00BE	269	EQUAL\$	EQU	>BE	"="
00BF	270	LESS\$	EQU	>BF	"<"
00C0	271	GREAT\$	EQU	>C0	">"
00C1	272	PLUS\$	EQU	>C1	"+"
00C2	273	MINUS\$	EQU	>C2	"-"
00C3	274	MULT\$	EQU	>C3	"*"
00C4	275	DIVI\$	EQU	>C4	"/"
00C5	276	CIRCU\$	EQU	>C5	"^"
	277	*	EQU	>C6	SPARE
00C7	278	STRIN\$	EQU	>C7	QUOTED STRING
00C8	279	UNQST\$	EQU	>C8	UNQUOTED STRING
00C8	280	NUM\$	EQU	UNQST\$	ALSO NUMERICAL STRING
00C9	281	LN\$	EQU	>C9	LINE NUMBER CONSTANT
	282	*	EQU	>CA	SPARE
00CB	283	ABS\$	EQU	>CB	"ABS"
00CC	284	ATN\$	EQU	>CC	"ATN"
00CD	285	COS\$	EQU	>CD	"COS"
00CE	286	EXP\$	EQU	>CE	"EXP"
00CF	287	INT\$	EQU	>CF	"INT"
00D0	288	LOG\$	EQU	>D0	"LOG"
00D1	289	SGN\$	EQU	>D1	"SGN"
00D2	290	SIN\$	EQU	>D2	"SIN"
00D3	291	SQR\$	EQU	>D3	"SQR"
00D4	292	TAN\$	EQU	>D4	"TAN"
00D5	293	LEN\$	EQU	>D5	"LEN"
00D6	294	CHR\$	EQU	>D6	"CHR\$"
00D7	295	RND\$	EQU	>D7	"RND"
00D8	296	SEG\$	EQU	>D8	"SEG\$"
00D9	297	POS\$	EQU	>D9	"POS"
00DA	298	VAL	EQU	>DA	"VAL"
00DB	299	STR\$	EQU	>DB	"STR\$"
	300	*			
	301	*			
	302	*			
00E8	303	NUMER\$	EQU	>E8	"NUMERIC"
00E9	304	DIGIT\$	EQU	>E9	"DIGIT"
00EA	305	UALPH\$	EQU	>EA	"UALPHA"
00EB	306	SIZE\$	EQU	>EB	"SIZE"
00EC	307	ALL\$	EQU	>EC	"ALL"
00ED	308	USING\$	EQU	>ED	"USING"
00EE	309	BEEP\$	EQU	>EE	"BEEP"
00EF	310	ERASE\$	EQU	>EF	"ERASE"
00F0	311	AT\$	EQU	>F0	"AT"
00F1	312	BASE\$	EQU	>F1	"BASE"

```

313 * EQU >F2 "VARIABLE"
314 * EQU >F3 "TEMPORARY"
315 * EQU >F4 "RELATIVE"
316 * EQU >F5 "INTERNAL"
00F6 317 SEQUE$ EQU >F6 "SEQUENTIAL"
00F7 318 OUTPU$ EQU >F7 "OUTPUT"
00F8 319 UPDAT$ EQU >F8 "UPDATE"
00F9 320 APPEN$ EQU >F9 "APPEND"
00FA 321 FIXED$ EQU >FA "FIXED"
00FB 322 PERMA$ EQU >FB "PERMANENT"
00FC 323 TAB$ EQU >FC "TAB"
00FD 324 NUMBE$ EQU >FD "#"
00FE 325 VALID$ EQU >FE VALIDATE
326 * EQU >FF ILLEGAL VALUE

```

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327 *****
328 * ASCII CODES FOR EACH CHARACTER

```

```

0030 329 ZERO EQU :0: 0
0039 330 NINE EQU :9: 9
003A 331 COLON EQU ::: :
003B 332 SEMIC EQU :;: ;
003C 333 LESS EQU :<: <
003D 334 EQUAL EQU :=: =
003E 335 GREAT EQU :>: >
003F 336 QUEST EQU :?: ?
0041 337 A EQU :A: A
0045 338 E EQU :E: E
005A 339 Z EQU :Z: Z
005B 340 OPENB EQU :[: [
005C 341 BACKS EQU :\: \
005D 342 CLOSEB EQU :]: ]
005F 343 UNLN EQU :_: _
0020 344 SPACE EQU : :
0021 345 EXCL EQU :!: !
0022 346 QUOTE EQU :": "
0024 347 DOLLAR EQU :$: $
0028 348 LPAR EQU :( : (
0029 349 RPAR EQU :): )
002B 350 PLUS EQU :+ : +
002C 351 COMMA EQU :,: ,
002D 352 MINUS EQU :-: -
002E 353 DOT EQU :.: .
007E 354 CURSOR EQU >1E+OFFSET
007F 355 EDGECH EQU >1F+OFFSET

```

```

SPECIAL CURSOR CHARACTER
SPECIAL SCREEN EDGE CHARACTER

```

```
357 *****
358 *      FLAGS IN TEXT EDITTING:
359 *      @FLAG BIT RESET          SET
360 *          0  AUTONUM OFF        *AUTONUM ON
361 *          4  UNTRACE IS ON     *TRACE IS ON
362 *          5  PRESCAN OR RUN MODE *EDIT MODE
363 *****
```

```

365 *****
366 *                                     GROM HEADER
367 *****
368 GROM 3
369 ORG 0
6000 AA 370 DATA >AA GROM ID
6001 01 371 DATA 1 VERSION
6002 01 372 DATA 1 NUMBER OF USER PROGRAMS
6003 00 373 DATA 0 RESERVED
6004 0000 374 DATA #0
6006 633B 375 DATA #USER USER PROGRAM HEADER POINTER
6008 0000 376 DATA #0 NO DSRS
600A A026 377 DATA #LINK1 LINK TO SUBPROGRAMS
600C 000000 378 DATA #0, #0 RESERVED
600F 00

```

```

380 *****
381 *                               Branch table for routines in EDIT
382 *****
6010 454F 383 BR AUTON
6012 43CC 384 BR TOPL15
6014 4978 385 BR INITPG
6016 4A02 386 BR SPRINT Initialize sprites.
6018 4018 387 BR $ WAS ILL1
601A 43C9 388 BR TOPL10
601C 49DA 389 BR CHRTAB
601E 4481 390 BR S$RUN
6020 4020 391 BR $ WAS GETLNB
6022 4991 392 BR KILSYM
6024 4024 393 BR $ WAS CRUNCH
6026 48FA 394 BR GETNB
6028 48FF 395 BR GETNB2
602A 4905 396 BR GETCHR
602C 491F 397 BR GETLN
602E 455A 398 BR AUTO1
6030 63C2 399 DATA #TOPL02
6032 4784 400 BR EDITLN
6034 48C5 401 BR GRSUB1 Read from ERAM(use GREAD)/VDP
6036 48DD 402 BR GWSUB Write a few bytes to ERAM/VDP

```

```

404 *           Error and system messages
405 *
406           BASE 0, 0, >300, >300, 0, 0, >60
6038 A9AE80 408 MSGERR DATA : IN ERROR:
6040 07B2A5 409 MSGFST DATA 7, : READY *:
6048 0AA2B2 410 MSGBRK DATA 10, : BREAKPOINT:
6053 B4B2B9 411 MSGTA  DATA : TRY AGAIN:
605C 8A80B7 412 MSGWRN DATA : * WARNING:
6065 10AEB5 413 MSG10  DATA 16, : NUMERIC OVERFLOW:
6076 0CB3B9 414 MSG14  DATA 12, : SYNTAX ERROR:
6083 18A9AC 415 MSG16  DATA 24, : ILLEGAL AFTER SUBPROGRAM:
609C 10B5AE 416 MSG17  DATA 16, : UNMATCHED QUOTES:
60AD 0DAEA1 417 MSG19  DATA 13, : NAME TOO LONG:
60BB 16B3B4 418 MSG24  DATA 22, : STRING-NUMBER MISMATCH:
60D2 11AFB0 419 MSG25  DATA 17, : OPTION BASE ERROR:
60E4 14A9AD 420 MSG28  DATA 20, : IMPROPERLY USED NAME:
60F9 16B5AE 421 MSG34  DATA 22, : UNRECOGNIZED CHARACTER:
6110 0BA9AD 422 MSG36  DATA 11, : IMAGE ERROR:
611C 0BADA5 423 MSG39  DATA 11, : MEMORY FULL:
6128 0EB3B4 424 MSG40  DATA 14, : STACK OVERFLOW:
6137 10AEA5 425 MSG43  DATA 16, : NEXT WITHOUT FOR:
6148 10A6AF 426 MSG44  DATA 16, : FOR-NEXT NESTING:
6159 15ADB5 427 MSG47  DATA 21, : MUST BE IN SUBPROGRAM:
616F 19B2A5 428 MSG48  DATA 25, : RECURSIVE SUBPROGRAM CALL:
6189 0EADA9 429 MSG49  DATA 14, : MISSING SUBEND:
6198 14B2A5 430 MSG51  DATA 20, : RETURN WITHOUT GOSUB:
61AD 10B3B4 431 MSG54  DATA 16, : STRING TRUNCATED:
61BE 0DA2A1 432 MSG57  DATA 13, : BAD SUBSCRIPT:
61CC 0EACA9 433 MSG60  DATA 14, : LINE NOT FOUND:
61DB 0FA2A1 434 MSG61  DATA 15, : BAD LINE NUMBER:
435 *MSG62 *** SEE THE LINE AFTER MSG135
61EB 0EA3A1 436 MSG67  DATA 14, : CAN'T CONTINUE:
61FA 1AA3AF 437 MSG69  DATA 26, : COMMAND ILLEGAL IN PROGRAM:
6215 17AF AE 438 MSG70  DATA 23, : ONLY LEGAL IN A PROGRAM:
622D 0CA2A1 439 MSG74  DATA 12, : BAD ARGUMENT:
623A 12AEAF 440 MSG78  DATA 18, : NO PROGRAM PRESENT:
624D 09A2A1 441 MSG79  DATA 9, : BAD VALUE:
6257 17A9AE 442 MSG81  DATA 23, : INCORRECT ARGUMENT LIST:
626F 0BA9AE 443 MSG83  DATA 11, : INPUT ERROR:
627B 0AA4A1 444 MSG84  DATA 10, : DATA ERROR:
6286 14B0B2 445 MSG97  DATA 20, : PROTECTION VIOLATION:
629B 0AA6A9 446 MSG109 DATA 10, : FILE ERROR:
62A6 09A98F 447 MSG130 DATA 9, : I/O ERROR:
62B0 14B3B5 448 MSG135 DATA 20, : SUBPROGRAM NOT FOUND:
62C5 0DACA9 449 MSG62  DATA 13, : LINE TOO LONG:
450 *
451 *           OTHER MESSAGES
452 *
62D3 A2B9B4 453 MSGFRE  DATA : BYTES FREE:
62DD A2B9B4 454 MSGSFR  DATA : BYTES OF STACK FREE:
62F0 A2B9B4 455 MSGGFR  DATA : BYTES OF PROGRAM:
6300 B3B0A1 456 MSGGF1  DATA : SPACE FREE:
630A B5A4A6 457 MSGCIS  DATA : UDF REFS ITSELF:
6319 A3A1AC 458 MSGCF   DATA : CALLED FROM:
459

```

```
6324 16B3B0      460  MSG56  DATA 22, : SPEECH STRING TOO LONG:
                   462      BASE  0, 0, >300, >300, 0, 0, 0
                   463
                   464  *
633B 000063      465  USER  DATA #0, #TOPLEV, 17, : TI EXTENDED BASIC:
633E 721154
6341 492045
6344 585445
6347 4E4445
634A 442042
634D 415349
6350 43
                   466
6351 094453      467  DSCLOD DATA 9, : DSK1. LOAD: , 0
6354 4B312E
6357 4C4F41
635A 4400
                   468  SPCCHR
635C 7E4242      469      DATA >7E, >42, >42, >42, >42, >42, >42, >7E  CURSOR CHAR.
635F 424242
6362 427E
6364 000000      470      DATA 0, 0, 0, 0, 0, 0, 0, 0, 0  SCREEN EDGE CHAR.
6367 000000
636A 0000
                   471
636C E00020      472  VDPREG DATA >E0, >00, >20, >00, >06, >00
636F 000600
```



```

474 *****
475 *
476 *
477 *
478 *****
6372 86A370 479 TOPLEV CLR RAM(>370) Initialize temp area
6375 35004D 480 MOVE 77 FROM RAM(>370) TO RAM(>371)
6378 A371A3
637B 70
637C BFA38C 481 DST NLNADD, RAM(BUFSRT) Initialize edit-buffer start
637F 02E2
6381 BFA38E 482 DST NLNADD, RAM(BUFEND) Initialize edit-buffer end
6384 02E2
6386 310002 483 MOVE 2 FROM ROM(#ATN$$) TO @INTRIN Get addr of ATN$
6389 380032
638C B2381F 484 AND >1F, @INTRIN Throw away the BR op code
638F A33800 485 DADD >5B, @INTRIN Address of polynomial consts
6392 5B
6393 BEA371 486 ST >FF, RAM(LODFLG) Indicate try auto-boot
6396 FF
6397 BE7388 487 S$NEW ST RSTK, @SUBSTK Load base of subroutine stack
639A 0669CC 488 CALL CHR2A2 Load character table
639D 8645 489 CLR @FLAG Initialize flag byte
639F 8746 490 DCLR @BUFLEV Initialize crunch buffer level
63A1 068012 491 CALL CLSALL Close all open files
63A4 8634 492 CLR @DATA Initialize READ/DATA pointer
63A6 BF6E09 493 DST VRAMVS, @VSPTR Initialize base of value stack
63A9 5B
63AA BD246E 494 DST @VSPTR, @STVSPT Save in permanent base
63AD BDA388 495 DST @VSPTR, RAM(SAVEVP)
63B0 6E
63B1 066978 496 CALL INITPG Initialize program & s. t.
63B4 06A018 497 CALL INTRND Initialize random number
63B7 BEA371 498 $IF RAM(LODFLG) .NE. 0 THEN If need auto-boot
63BA 63C2
63BC 86A371 499 CLR RAM(LODFLG) Won't ever need to do again
63BF 066474 500 CALL AUTOLD Attempt an auto-boot
501 $END I
502 * Label TOPL02 is used by auto-boot in detection of
503 * errors.
504 ERRRDY
63C2 066A84 505 TOPL02 CALL ERR$$ Say READY
63C5 00 506 DATA 0 returns to TOPL15
507
63C6 066978 508 TOPL05 CALL INITPG Initialize program space
509
63C9 066991 510 TOPL10 CALL KILSYM Kill the symbol table
511
63CC B245F7 512 TOPL15 RB @FLAG, 3 If error in UDF execution
513
63CF BE7388 514 TOPL20 ST RSTK, @SUBSTK Initialize subroutine stack
515 *
63D2 BF2002 516 TOPL25 DST NLNADD, @VARW Screen addr =lower left corne
63D5 E2
63D6 868089 517 CLR @RAMFLG Clear the RAMFLG
    
```

```

63D9 8644      518      CLR @PRGFLG      Make sure not in program mode
                519
                520 *      Check for auto-num mode
                521
63DB DA4501    522      $IF .BIT(NUMBIT) @FLAG .EQ. 1 THEN If auto-num on
63DE 6407
63E0 A1140E    523      DADD @CURINC,@CURLIN Generate new line number
63E3 D21400    524      $IF @CURLIN .LT. 0 THEN      >32767?
63E6 63EE
63E8 B245FE    525      RB @FLAG,NUMBIT If out of range->exit auto-num
63EB 056407    526      B TOPL35      Merge in below
                527 *      Must be long branch!!
                528      $END IF
                529
63EE D53032    530 TOPL30 $IF @STLN .DNE. @ENLN THEN Line might exist
63F1 63FB
63F3 BD4A14    531      DST @CURLIN,@FAC Ready for program search
63F6 0F7E      532      XML SPEED
63F8 03        533      DATA SEETWO Search for existence of line
63F9 66B7      534      BS EDT$00 COND set = line found
                535      $END IF
63FB 0F83      536      XML SCROLL Scroll to the next line
63FD BD5E14    537      DST @CURLIN,@ARG2 New line #
6400 066A7C    538      CALL DISO Display the line number
6403 9120      539      DINC @VARW Followed by a space
6405 4409      540      $SELSE
6407 0F83      541 TOPL35 XML SCROLL Scroll the screen
                542      $END IF
6409 BEA2E1    543      ST :>:+>60,RAM(NLNADD-1) Display the prompt c'
640C 9E
640D 066A76    544      CALL READLN Read in a line
6410 06674B    545      CALL SAVLIN Save input lin for recall
                546
                547 *      CRUNCH the input line
                548
6413 8622      549      CLR @ERRCOD Assume no-error return
6415 BF0A08    550      DST CRNBUF,@RAMPTR Initialize crunch pointer
6418 20
6419 0F7F      551      XML CRUNCH CRUNCH the input line
641B 00        552      DATA 0 Normal crunch mode
641C 8A23      553 TOPL42 CASE @ERRCOD+1
641E 442E      554      BR TOPL45 No error detected
6420 4A25      555      BR ERRSYN *SYNTAX ERROR
6422 4A39      556      BR ERRBLN *BAD LINE NUMBER
6424 4A3D      557      BR ERRRTL *LINE TOO LONG
6426 4A2F      558      BR ERRNTL *NAME TOO LONG
6428 4A29      559      BR ERRNGS *UNMATCHED QUOTES
642A 4A43      560      BR ERRCIP *COMMAND ILLEGAL IN PROGRAM
642C 4A4D      561      BR ERRIVN *UNRECOGNIZED CHARACTER
                562
642E 8F4A64    563 TOPL45 $IF @FAC .DNE. 0 THEN Line # present
6431 4B
6432 DA4501    564      $IF .BIT(NUMBIT) @FLAG .EQ. 0 THEN Not AUTONUM
6435 4441
6437 D6750D    565      $IF @RKEY .NE. CHR TN THEN Must be up or do

```

```

643A 6441
643C D64201 566          $IF @CHAT .EQ. 1 GOTO EDT#%0 Start EDIT mode
643F 66AD                567          $END IF
                                568          $END IF
6441 066784 569          CALL EDITLN          EDIT the line into the progra
6444 63D2 570          BS TOPL25          If didn't change the line
6446 43C9 571          BR TOPL10
                                572          *          Jump always
                                573          $END IF
6448 D64201 574          $IF @CHAT .EQ. 1 GOTO TOPL25 If blank line - ignore
644B 63D2 575          $IF RAM(CRNBUF) .EQ. SIZE# GOTO S#SIZE
644D D6A820 575          $IF RAM(CRNBUF) .H. MERGE# GOTO S#RUN4 If imperative
6450 EB65A7
6453 C6A820 576          DST -- CRNBUF+1, @PGMPTR Anticipate usage of PGMCHR
6456 086500
6459 BF2C08 577          XML PGMCHR          Prepare CHAT for OLD and SAVE
645C 21
645D 0F79 578          *
                                579          CASE RAM(CRNBUF)          Select the keyword
645F 8AA820 580          BR S#NEW          'NEW'          0
6462 4397 581          BR S#CONT          'CONTINUE'          1
6464 4503 582          BR S#LIST          'LIST'          2
6466 459C 583          BR S#BYE          'BYE'          3
6468 4598 584          BR S#NUM          'NUMBER'          4
646A 4543 585          BR S#OLD          'OLD'          5
646C 4595 586          BR S#RES          'RESEQUENCE'          6
646E 4603 587          BR S#SAVE          'SAVE'          7
6470 458D 588          BR S#MERG          'MERGE'          8
6472 45A4 589

```

```

591 *      AUTO-BOOT - attempt a 'RUN "DSK1.LOAD"'
6474 31000B 592 AUTOLD MOVE 11 FROM ROM(#DSCLOD) TO RAM(CRNBUFF)
6477 AB2063
647A 51
647B BF2C08 593      DST CRNBUFF,@PGMPTR      DSK1.LOAD is in crunch buffer
647E 20
647F 4486      594      BR S$RUNL              Go to the RUN "NAME" code
                    595
                    596
597 ***** RUN *****
598
6481 D642C7 599 S$RUN  $IF @CHAT .EQ. STRIN$ THEN Ready for 'RUN "NAME"----'
6484 44A5
6486 BD582C 600 S$RUNL  DST @PGMPTR,@FAC14      Save pointer to name
6489 OF79      601      XML PGMCHR          Get the length of the string
648B BC5742 602      ST @CHAT,@FAC13      Put it in FAC13
648E 8656      603      CLR @FAC12           Make it a double byte
6490 A12C56 604      DADD @FAC12,@PGMPTR  Skip the string
6493 OF79      605      XML PGMCHR          To see there is ln.no. ahead
6495 068024 606      CALL CHKEND         Only RUN "NAME" ?
6498 4A25      607      BR ERRSYN          No - junk on end so error
649A BE42C7 608      ST STRIN$,@CHAT     Prepare for LOAD routine
649D BD2C58 609      DST @FAC14,@PGMPTR  Restore the saved PGMPTR
64A0 068026 610      CALL OLD1           Load the program
64A3 44C0      611      BR S$RUNO          Go ahead from here
                    612      $END IF           No RUN NAME : just run the
                    613 *              current program in memory
64A5 D642C9 614      $IF @CHAT .EQ. LN$ THEN Is there a line # after RUN?
64A8 44BB
64AA OF79      615      XML PGMCHR          Get the line number
64AC BC4A42 616      ST @CHAT,@FAC      Put it in FAC for SEETWO
64AF OF79      617      XML PGMCHR
64B1 BC4B42 618      ST @CHAT,@FAC1
64B4 OF79      619      XML PGMCHR          Should be EOS now
64B6 068024 620      CALL CHKEND         Is it?
64B9 64D0      621      BS S$RUN2         Yes - Go ahead from here
                    622      $END IF           Just 'RUN'
64BB 068024 623      CALL CHKEND         Should be EOS now
64BE 4A25      624      BR ERRSYN          No-SYNTAX ERROR
64C0 D53032 625 S$RUNO $IF @STLN .DEQ. @ENLN GOTO ILLST Refuse w/o program
64C3 64D5
64C5 BDA372 626      DST @ENLN,RAM(START) Default to beginning
64C8 32
64C9 A7A372 627      DSUB 3,RAM(START)   Offset into the table
64CC 0003
64CE 44EB      628      BR S$RUN1         Merge in below
                    629 *              Jump always
64D0 D53032 630 S$RUN2 $IF @STLN .DEQ. @ENLN THEN Refuse w/o program
64D3 44DF
64D5 OFE3      631 ILLST  XML SCROLL      Scroll the screen for message
64D7 8644      632      CLR @PRGFLG      Prevent line # printing
64D9 066A82 633 WRNPP  CALL WARN$$
64DC 1D        634      DATA 29          * NO PROGRAM PRESENT
64DD 43CC      635      BR TOPL15
                    636 *              Condition can never be set since line 0 is prohibi e

```

64DF 0F7E	637		*END IF	
64E1 03	638		XML SPEED	
64E2 4A35	639		DATA SEETWO	Find the line in the program
64E4 BDA372	640		BR ERRLNF	* LINE NOT FOUND
64E7 2E	641		DST @EXTRAM, RAM(START)	Program run starts here
64E8 8644	642	S\$RUN1	CLR @PRGFLG	No line #s if error in CLSALL
64EA 068012	643		CALL CLSALL	Close any open files
64ED 9244	644		DEC @PRGFLG	Put it back in execution
64EF BC8089	645		ST @RAMTOP+1, @RAMFLG	Set/reset RAMFLG flag -- when
64F2 8085	646	*		in program mode & ERAM exist
64F4 87A386	647		DCLR RAM(SEXTRM)	Disallow CONTINUE after RUN
64F7 87A38A	648		DCLR RAM(ERRLN)	Reset ERR handling to default
64FA 066991	649		CALL KILSYM	Set the stack empty
64FD BE7388	650		ST RSTK, @SUBSTK	Re-initialize subr stack
6500 056A70	651	S\$RUN4	B PRESCN	

```

653 ***** CONTINUE *****
654
655 S$CONT
6503 0668FA 656 CALL GETNB          Check for END-OF-LINE
6506 4A23   657 BR ERRSY1          Junk on end of command
6508 8FA386 658 $IF RAM(SEXTRM) .DNE. 0 THEN If can continue
650B 653F
650D 0F83   659 XML SCROLL
650F BD2EA3 660 DST RAM(SEXTRM),@EXTRAM Copy old line table ptr
6512 86
6513 BD2CA3 661 DST RAM(SPGMPT),@PGMPTR Copy old text pointer
6516 82
6517 BD46A3 662 DST RAM(SBUFLV),@BUFLEV Copy old buffer level
651A 84
651B BD48A3 663 DST RAM(SLSUBP),@LSUBP Copy last subprog on stack
651E 96
651F B445A3 664 DR RAM(SFLAG),@FLAG Restore on-warn/break bits
6522 98
6523 C56EA3 665 $WHILE @VSPTR .DH. RAM(SAVEVP) While extra on stack
6526 88452D
6529 0F78   666 XML VPOP          Pop them off
652B 4523   667 $SEND WHILE
652D BE44FF 668 ST -1,@PRGFLG      Indicate program mode
6530 BC8089 669 ST @RAMTOP+1,@RAMFLG Set/reset RAMFLG flag -- when
6533 8085
670 *
6535 87A386 671 DCLR RAM(SEXTRM)    in program mode & ERAM exists
6538 BFA388 672 DST VRAMVS, RAM(SAVEVP) Prevent unauthorized CONTINUE
653B 0958
653D 0F81   673 XML CONTIN       Resume normal execution
674 $END IF
653F 066A84 675 ERRCC CALL ERR$$   Indicate error
6542 19     676 DATA 25         "* CAN'T CONTINUE"

```

```

578 ***** NUMBER *****
579
6543 06654F 680 S$NUM CALL AUTON           Get start line # and incremen
6546 B64501 681 SB @FLAG,NUMBIT       Set AUTONUM bit for future
6549 BF2002 682 DST NLNADD,@VARW           Initialize screen address
654C E2
654D 43EE 683 BR TOPL30             Jump back into it
684 *      Jump always
685
686 *****
687 *      AUTON - scans the NUM, LIST and RES commands for
688 *      line numbers. Leaves 1st line number in CURLIN
689 *      and 2nd line number in CURINC.
690 *      AUTON is entry point for NUM to default to 100,10.
691 *      AUTO1 is entry point for LIST.
692 *****
654F BF1400 693 AUTON DST 100,@CURLIN       Default start
6552 64
6553 BFOE00 694 DST 10,@CURINC             Default increment
6556 0A
6557 BE082C 695 ST COMMA,@VARC           Comma is the separator
655A 9320 696 AUTO1 DDEC @VARW          Don't miss the first character
655C 0668FA 697 CALL GETNB                   Get 1st char after keyword
655F 658C 698 BS AUTO2                    If end of line
6561 06691F 699 CALL GETLN                   Try to get a line number
6564 8E0C65 700 $IF @BYTE .NE. 0 THEN       If digits gotten
6567 6B
6568 BD144A 701 DST @FAC,@CURLIN         Set initial
702 $END IF
656B 0668FF 703 CALL GETNB2                  Allow spaces before sep
656E C5202A 704 $IF @VARW .DH. @VARA GOTO AUTO2 Check end of line
6571 658C
6573 D44208 705 $IF @CHAT .NE. @VARC GOTO ERRSY1 If not correct sep
6576 4A23
6578 0668FA 706 CALL GETNB                   Get char after separator
657B 658C 707 BS AUTO2                    If end of line
657D 06691F 708 CALL GETLN                   Try to get 2nd number
6580 8E0C65 709 $IF @BYTE .NE. 0 THEN       If digits gotten
6583 87
6584 BDOE4A 710 DST @FAC,@CURINC          Save the increment
711 $END IF
6587 0668FF 712 CALL GETNB2                  Check EOL
658A 4A23 713 BR ERRSY1                   NOT EOL: SYNTAX ERROR
658C 00 714 AUTO2 RTN
    
```

```
716 ***** SAVE *****
717
658D D53032 718 S$SAVE $IF @STLN .DEQ. @ENLN GOTO ILLST If no program
6590 64D5
6592 058014 719 B SAVE
720
721 ***** OLD *****
722
6595 058016 723 S$OLD B OLD
724
725 ***** BYE *****
726
6598 068012 727 S$BYE CALL CLSALL Properly close all files
659B 0B 728 EXIT Return to MONITOR
729
730 ***** LIST *****
731
659C D53032 732 S$LIST $IF @STLN .DEQ. @ENLN GOTO ILLST Refuse LIST w/o pro
659F 64D5
65A1 058018 733 B LIST LIST the program
734 ***** MERGE *****
735
65A4 058028 736 S$MERG B MERGE
737
```



```

739 ***** SIZE *****
740
65A7 BEA821 741 S$SIZE $IF RAM(CRNBUF+1) .NE. 0 GOTO ERRSYN Must have EOL
65AA 4A25
65AC OF70 742 XML COMPCT Garbage collect to free space
65AE BD5E1A 743 DST @STREND,@ARG2 Get end of string space
65B1 A55E6E 744 DSUB @VSPTR,@ARG2 Subtract stack pointer
65B4 A75E00 745 DSUB 63,@ARG2 Require 64-byte buffer
65B7 3F
65BB 0A65BD 746 $IF .NOT. .GT. THEN If less than 64 bytes left
65BB 875E 747 DCLR @ARG2 Then indicate zero
748 $END IF
65BD OF83 749 XML SCROLL Scroll the screen
65BF BF2002 750 DST NLNADD+2,@VARW Begin a new line
65C2 E4
65C3 066A7C 751 CALL DISO Display the number
65C6 8E8084 752 $IF @RAMTOP .EQ. 0 THEN If no ERAM present
65C9 45D5
65CB 31000A 753 MOVE 10 FROM ROM(#MSGFRE) TO RAM(1(VARW))
65CE E00120
65D1 62D3
65D3 45FF 754 $ELSE If ERAM present
65D5 310013 755 MOVE 19 FROM ROM(#MSGFRR) TO RAM(1(VARW))
65D8 E00120
65DB 62DD
65DD OF83 756 XML SCROLL Scroll the screen
65DF BF2002 757 DST NLNADD+2,@VARW Beginning of line
65E2 E4
65E3 BD5E80 758 DST @RAMFRE,@ARG2 Calc space in ERAM
65E6 86
65E7 A75EA0 759 DSUB CPUBAS-1,@ARG2 Subtract base
65EA 3F
65EB 066A7C 760 CALL DISO Display the number
65EE 310010 761 MOVE 16 FROM ROM(#MSGGFR) TO RAM(1(VARW))
65F1 E00120
65F4 62F0
65F6 OF83 762 XML SCROLL
65F8 31000A 763 MOVE 10 FROM ROM(#MSGGF1) TO RAM(NLNADD+4)
65FB A2E663
65FE 00
764 $END IF
65FF OF83 765 XML SCROLL Scroll the screen
6601 43CC 766 BR TOPL15 Return to top-level

```

```

768 **** RESEQUENCE ****
769
6603 D53032 770 S$RES $IF @STLN .DEQ. @ENLN GOTO ILLST If no program
6606 64D5
6608 06654F 771 CALL AUTON Get start line & increment
660B BD4A32 772 DST @ENLN,@FAC Compute # of increments req
660E A54A30 773 DSUB @STLN,@FAC Actual number of lines - 1
6611 E74A00 774 DSRL @FAC,2 Also takes care of this ^^^
6614 02
6615 A94A0E 775 DMUL @CURINC,@FAC Compute space taken by incr
6618 BF4A4A 776 $IF @FAC .DNE. 0 GOTO ERRBLN Bad line number
661B 39
661C A1144C 777 DADD @FAC2,@CURLIN Compute highest address used
661F 0C6A39 778 $IF .CARRY. GOTO ERRBLN Watch out for overflow
6622 C6147F 779 $IF @CURLIN .H. >7F GOTO ERRBLN Overflow is > 32767
6625 6A39
6627 BC8089 780 ST @RAMTOP+1,@RAMFLG Set/reset RAMFLG to use PGMCHR
662A 8085
662C 8660 781 CLR @ARG4 To be used for double add
662E BD2C32 782 DST @ENLN,@PGMPTR Start at end of pro
6631 BD0070 783 DST @>70,@VARO Assume VDP-top
6634 8E8089 784 $IF @RAMFLG .NE. 0 THEN But if ERAM exists
6637 663D
6639 BD0080 785 DST @RAMTOP,@VARO Top for ERAM
663C 84
786 $END IF
663D 952C 787 DINCT @PGMPTR Skip EOL and count
788 $REPEAT
663F 0F79 789 XML PGMCHR VDP RAM or ERAM
6641 D642C7 790 $IF @CHAT .EQ. STRIN$ GOTO SEQ#2 Skip strings
6644 664B
6646 D642C8 791 $IF @CHAT .EQ. NUM$ THEN If numeric
6649 4655
664B 0F79 792 SEQ#2 XML PGMCHR Get next token (count)
664D BC6142 793 ST @CHAT,@ARG5 For double add
6650 A12C60 794 DADD @ARG4,@PGMPTR Up to end of string
6653 4688 795 $ELSE
6655 D642C9 796 $IF @CHAT .EQ. LN$ THEN Check for line #
6658 4688
665A 06802C 797 CALL GRSUB2 Get the ln. # in the text
665D 2C 798 DATA PGMPTR @PGMPTR:Source addr. on ER/VDP
665E BD5258 799 DST @EEE1,@FACB Save it temporary place
6661 BD5E14 800 DST @CURLIN,@ARG2 Set for searching
6664 BD5C30 801 DST @STLN,@ARG Compare w/entries in table
802 $REPEAT
6667 06802E 803 CALL GRSUB3 Read the ln. # from ERAM(use
804 * GREAD1) or VDP, reset possible bkpt to
666A 5C 805 DATA ARG @ARG:Source addr. on ERAM/VDP
666B D55258 806 $IF @FACB .DEQ. @EEE1 GOTO SEQ#3
666E 6680
6670 A55E0E 807 DSUB @CURINC,@ARG2 Update new line #
6673 A35C00 808 DADD 4,@ARG And entry in line # table
6676 04
6677 C55C32 809 $UNTIL @ARG .DH. @ENLN Stop if end of table
667A 4667
    
```

```

667C BF5E7F      810          DST >7FFF, @ARG2 Default = 32767
667F FF
6680 0668DD      811  SEQ#3    CALL GWSUB      Write a few bytes of data to
                   812  *          ERAM(use GWRITE) or VDP
                   813  *          @PGMPTR : Destination addr. on ERAM/VDP
                   814  *          @ARG2 : Data
                   815  *          2 : Byte count
6683 2C5E02      816          DATA PGMPTR, ARG2, 2
6686 952C        817          DINCT @PGMPTR      Pass two byte ln. # in text
                   818          $END IF
                   819          $END IF
6688 8780D6      820          DCLR @>D6      Reset VDP timeout
668B C92C00      821          $UNTIL @PGMPTR .DHE. @VARO And on end of program
668E 463F
                   822  *          Now update the line # table itself
6690 BD4A30      823          DST @STLN, @FAC      Start at beginning of table
6693 BD5C14      824          DST @CURLIN, @ARG  With start address off course
                   825          $REPEAT          At least one entry
6696 0668DD      826          CALL GWSUB      Write a few bytes of data to
                   827  *          ERAM(use GWRITE) or VDP
6699 4A5C02      828          DATA FAC, ARG, 2
                   829  *          @FAC : Destination addr. on ERAM/VDP
                   830  *          @ARG : Data
                   831  *          2 : Byte count
669C A55C0E      832          DSUB @CURINC, @ARG  Compute next line #
669F A34A00      833          DADD 4, @FAC      And next entry in line # table
66A2 04
66A3 C54A32      834          $UNTIL @FAC .DH. @ENLN Stop at end of line # table
66A6 4696
66AB 8680B9      835          CLR @RAMFLG      Restore the ERAM flag
66AB 43D2        836          BR TOPL25      Return to top-level

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```

838 *
839 *   EDIT routine - display requested line and edit
840 *         any changes in the program segment
841 *
842 *   FAC contains the line number just read in
843
66AD D53032 844 EDT#0 $IF @STLN .DEG. @ENLN GOTO ILLST If no program
66B0 64D5
845 $REPEAT
66B2 0F7E 846 XML SPEED
66B4 03 847 DATA SEETWO Try to find the line(# in FAC
66B5 4A35 848 BR ERRLNF * LINE NOT FOUND
66B7 BE061D 849 EDT#00 ST 29,@CCPTR Force new record on first lin
850
851 * The entry in the line number table is in EXTRAM
852
66BA BE1760 853 ST OFFSET,@DSRFLG Set screen output mode
66BD BE071C 854 ST 28,@RECLN Select standard record length
66C0 8704 855 DCLR @PABPTR I/O to the screen
66C2 8E8084 856 $IF @RAMTOP .NE. 0 THEN If ERAM
66C5 66CA
66C7 06802A 857 CALL GRMLST Prepare to list from ERAM
858 $END IF
66CA 066A74 859 CALL LLIST List the line
860
861 * VARW contains the position of the first character
862 * following the line number
863
66CD C40607 864 $IF @CCPTR .H. @RECLN THEN Exactly at end of n
66D0 46DC
66D2 0F83 865 XML SCROLL Scroll up one line
66D4 A72000 866 DSUB 32,@VARW And correct both VARW
66D7 20
66D8 A70800 867 DSUB 28,@CCPADR and CCPADR
66DB 1C
868 $END IF
66DC BD5E20 869 DST @VARW,@ARG2 Set cursor at start position
66DF B25FE0 870 AND >E0,@ARG3 Back to beginning of line
66E2 A35E00 871 DADD 157,@ARG2 Compute theoretically highest
66E5 9D
66E6 BD2A08 872 DST @CCPADR,@VARA Use current high pos. as high
66E9 C95E2A 873 $IF @ARG2 .DL. @VARA THEN If > 4 lines-correct
66EC 66F2
66EE BF5E03 874 DST >31D,@ARG2 Allow for one more line
66F1 1D
875 $END IF
66F2 066A86 876 CALL READL1 Allow the user to make change
66F3 06674B 877 CALL SAVLIN Save the line for recall
66F8 8E8084 878 $IF @RAMTOP .NE. 0 THEN If ERAM exists
66FB 6700
66FD BD2E58 879 DST @FAC14,@EXTRAM GRMLST saves EXTRAM in FAC 1
880 $END IF
6700 DA4501 881 $IF .BIT(NUMBIT) @FLAG .EQ. 1 GOTO EDT#01 Autonom
6703 4723
6705 D6750B 882 $IF @RKEY .EQ. UPARR THEN Ended in UP arrow
    
```

```

670B 4715
670A A32E00 883 DADD 4,@EXTRAM Point at next line to list
670D 04
670E C52E32 884 $IF @EXTRAM .DH. @ENLN GOTO EDT$01 Doesn't exist
6711 6723
6713 4728 885 BR EDT$02 Exists-set up to edit it
886 $END IF
6715 D6750A 887 $IF @RKEY .EQ. DWNARR THEN Want next program line
6718 472F
671A A72E00 888 DSUB 4,@EXTRAM Point at next line to list
671D 04
671E C92E30 889 $IF @EXTRAM .DL. @STLN THEN Passed high program
6721 672B
6723 BE750D 890 EDT$01 ST CHR TN,@RKEY Set no more editing
6726 472F 891 $SELSE
6728 06802E 892 EDT$02 CALL GRSUB3 Read from ERAM, use GREAD
893 * or VDP, Reset possible breakpt too
672B 2E 894 DATA EXTRAM @EXTRAM:Source addr. on ERAM
672C BD6258 895 DST @EEE1,@ARG6 Save for general use
896 $END IF
897 $END IF
672F 8E6047 898 $IF @ARG4 .EQ. 0 THEN If current line was changed
6732 41
6733 BFOA08 899 DST CRNBUF,@RAMPTR Initialize crunch pointer
6736 20
6737 0F7F 900 XML CRUNCH Crunch the input line
6739 00 901 DATA 0 Normal crunch mode
673A 8F2244 902 $IF @ERRCOD .DNE. 0 GOTO TOPL42 If error
673D 1C
673E 066784 903 CALL EDITLN And edit into program buffer
904 $END IF
6741 BD4A62 905 DST @ARG6,@FAC Line number for next line
6744 D6750D 906 $UNTIL @RKEY .EQ. CHR TN Stop on carriage return
6747 46B2
6749 43CC 907 BR TOPL15 Don't kill the symbol table
908 * Jump always
909
910 * Save input line for edit recall
674B B221E0 911 SAVLIN AND >EO,@VARW+1 Correct in case autonom
674E 9421 912 INCT @VARW+1 Skip edge characters
6750 BD4A2A 913 DST @VARA,@FAC Get pointer to end of line
6753 A54A20 914 DSUB @VARW,@FAC Compute length of line
6756 676B 915 BS SAVLN5 If zero-length line
6758 C74A00 916 $IF @FAC .DH. 160 THEN If line longer than buffer
675B A04762
675E BF4A00 917 DST 160,@FAC Default to max buffer size
6761 A0
918 $END IF
6762 344AAB 919 MOVE @FAC FROM RAM(@VARW) TO RAM(RECBUF) Save line
6765 C0B020
6768 BDA3BC 920 SAVLN5 DST @VARW,RAM(BUFSRT) Save pointer to line start
676B 20
676C BDA3BE 921 DST @VARA,RAM(BUFEND) Save pointer to line end
676F 2A
6770 CBA3BC 922 $WHILE RAM(BUFSRT) .DL. >262 If try more than 160

```

6773 026267

6776 83

6777 BFA38E 923

677A 02FE

677C A3A38C 924

677F 0020

6781 4770 925

6783 00 926

DST >2FE, RAM(BUFEND) Update pointer to line en

DADD 32, RAM(BUFSRT) Update pointer for 160 chars

\$SEND WHILE

RTN

```

928 *****
929 *           EDIT a line into a program
930 *
931 *           Must be called with the following set up:
932 *           FAC - line number of line to edited into prog
933 *           CHAT - length of line
934 *           CRNBUF - crunched line
935 *****
6784 DA4580 936 EDITLN $IF .BIT7 @FLAG .EQ. 1 GOTO ERRPV Protection violati
6787 4A49
6789 068012 937 CALL CLSALL           Close any open files
678C 066991 938 CALL KILSYM          Kill the symbol table
678F 8602   939 CLR @STPT            Restore STPT
6791 BC0342 940 ST @CHAT,@STPT+1
941 *****
942 * @CHAT=1 ? YES : LINE NO. ONLY ...GO TO DELETE THE LINE
943 *           NO : INSERT A NEW LINE OR REPLACE EXISTING LN
944 *****
6794 D64201 945 $IF @CHAT .NE. 1 GOTO INSREP Something besides line
6797 47E5
6799 DA4501 946 $IF .BIT(NUMBIT) @FLAG .EQ. 1 THEN AUTONUM mode on
679C 67A5
679E B245FE 947 RB @FLAG,NUMBIT     Reset AUTONUM mode
948
67A1 D40000 949 RTNSET CEQ @0,@0     Set condition bit
67A4 01     950 RTNC                And return
951 $END IF
952
67A5 D53032 953 $IF @STLN .DEQ. @ENLN GOTO RTNSET If no program
67A8 67A1
954
955 *****
956 *EDIT#1 Delete the line # from line-#-buffer.
957 *           Delete the text from program text area.
958 *****
67AA OF7E  959 EDIT#1 XML SPEED     Try to find the given line #
67AC 03    960 DATA SEETWO
67AD 47A1  961 BR RTNSET            Return if not found
67AF OF87  962 XML DELREP           Remove it's text from program
963
964 *           Delete the 4 bytes from the line # table
965
67B1 BD062E 966 DST @EXTRAM,@VARY2   Pointer to line pointer
67B4 9106   967 DINC @VARY2          Advance to last byte of entry
67B6 972E   968 DDECT @EXTRAM        Point to first byte of entry
67B8 BD002E 969 DST @EXTRAM,@VARO
67BB 9300   970 DDEC @VARO           Last byte of next line entry
971 *           Move down 4 bytes from here
67BD A52E30 972 DSUB @STLN,@EXTRAM   # of bytes to move down
67C0 8F2E67 973 $IF @EXTRAM .DNE. 0 THEN
67C3 C9
67C4 BD502E 974 DST @EXTRAM,@ARG     Put in arg for MVDN
67C7 OF88   975 XML MVDN            Move one byte at a time
976 $END IF
67C9 A33000 977 DADD >04,@STLN       New start addr of line # tab
    
```

```

67CC 04
67CD 8E8084 978 $IF @RAMTOP .EQ. 0 THEN IF ERAM not exist
67D0 47D9
67D2 C53070 979 $IF @STLN .DH. @>70 GOTO TOPL05 Delete the only in
67D5 63C6
67D7 47E3 980 $SELSE With ERAM
67D9 8F3063 981 $IF @STLN .DEQ. 0 GOTO TOPL05
67DC C6
67DD C53080 982 $IF @STLN .DH. @RAMTOP GOTO TOPL05
67E0 8463C6
983 $END IF
67E3 4991 984 BR KILSYM Kill symbol table and return
985
986 *****
987 * INSERT A NEW LINE OR REPLACE AN EXISTING LINE
988 *****
989 INSREP
990 * BUILD LN # AND LN PTR IN VARY, +1, +2, +3, +4
67E5 BD044A 991 DST @FAC, @VARY 2 bytes of line #
67E8 BD0632 992 DST @ENLN, @VARY2 Last addr of line-#-tabl
67EB BD2E32 993 DST @ENLN, @EXTRAM Prepare to search the ln # ta
994
995 *****
996 * 1ST LN IN MEMORY : EDIT$5--EDIT$6--EDIT$8--DONE
997 *****
67EE D53032 998 $IF @STLN .DEQ. @ENLN GOTO EDIT$5 1st text ?
67F1 683D
999
1000 *****
1001 * EDIT$3
1002 * COMPARE LN # IN FAC WITH LN # IN THE LN # TABLE
1003 * EQUATE : --DELTX--EDIT$8--DONE
1004 * HIGHER : HIGHEST LN ? YES : EDIT$6--EDIT$8--DONE
1005 * NO : BACK TO EDIT$3
1006 * LOWER : EDIT$4--EDIT$8--DONE *
1007 *****
67F3 912E 1008 DINC @EXTRAM Get line
67F5 A72E00 1009 EDIT$3 DSUB 4, @EXTRAM Go to next line in program
67F8 04
67F9 0668C5 1010 CALL GRSUB1 Read from ERAM(use GREAD)/VDP
67FC 2E 1011 DATA EXTRAM @EXTRAM : Source addr. on ERA
1012 * or VDP
67FD B2507F 1013 AND >7F, @EEE Reset possible breakpt
6800 D54A50 1014 $IF @FAC .DEQ. @EEE GOTO DELTX If #s match-delete ol
6803 68A1
6805 BF2A00 1015 DST 4, @VARA For MEMFUL
6808 04
6809 094813 1016 $IF .H. THEN New line # is greater
680C D52E30 1017 $IF @EXTRAM .DEQ. @STLN GOTO EDIT$6 Line to be
680F 6841
1018 * inserted got the highest line no. in ln #
1019 * table::add to the end of line-#table
6811 47F5 1020 BR EDIT$3
1021 $END IF
1022

```



```

1023 *****
1024 * EDIT#4
1025 *   ALLOCATE SPACE IN LINE # TABLE BY MOVING
1026 *   PART(ARG=4) OF THE LN # TABLE UP
1027 *****
6813 BF5C00 1028   DST 4,@ARG
6816 04
6817 A15C2E 1029 EDIT#4 DADD @EXTRAM,@ARG
681A A55C30 1030   DSUB @STLN,@ARG           # of bytes in between
681D BD1630 1031   DST @STLN,@VAR9         Copy old start address of ln
6820 066958 1032   CALL MEMFUL             Check for memory full
6823 A13002 1033   DADD @STPT,@STLN
6826 8E8084 1034   $IF @RAMTOP .EQ. 0 THEN
6829 4833
682B 345C80 1035   MOVE @ARG FROM RAM(@VAR9) TO RAM(@STLN) Move ln #t
682E 30B016
6831 4838   1036   $SELSE
6833 BD0030 1037   DST @STLN,@VAR0         Destination addr. for MVUP
6836 OF89   1038   XML MVUP               Move the ln # table up
1039   $END IF
6838 BD0632 1040   DST @ENLN,@VARY2       Set up ln ptr in ln # entry
683B 484A   1041   BR EDIT#8
1042
1043 *****
1044 * EDIT#5
1045 * EDIT#6
1046 *   * SET UP 1ST ENTRY IN LINE # TABLE BY GIVING @VARA=3
1047 *   * WHEN INSERT THE HIGHEST LINE :
1048 *   * CONCATENATE LINE # ENTRY TO LN # TABLE
1049 *****
683D BF2A00 1050 EDIT#5 DST >03,@VARA     Subtract >03 from STLN(>@70)
6840 03
1051 *
6841 066958 1052 EDIT#6 CALL MEMFUL       to get new start addr. of tab
6844 A13002 1053   DADD @STPT,@STLN       Check for memory full
6847 BD2E30 1054   DST @STLN,@EXTRAM     Concatenate line # entry to
1055                                     table
1056 *****
1057 * EDIT#8
1058 *   UPDATE ENTRY IN LINE # TABLE, PUT TEXT IN --DONE
1059 *****
1060 EDIT#8
1061 ***** Update the 4 bytes entry in ln # table *****
684A 9106   1062   DINC @VARY2           Point to 1st token(not length
684C A50602 1063   DSUB @STPT,@VARY2     Set up the ln. ptr for VDP
684F 0668DD 1064   CALL GWSUB            Write a few bytes of data to
1065 *                                     ERAM(use GWRITE) or VDP
6852 2E0404 1066   DATA EXTRAM,VARY,4
1067 *   @EXTRAM : Destination addr. on ERAM/VDP
1068 *   @VARY : Data
1069 *   4 : Byte count
1070 *****
1071 *   Now insert the line's text between the line number
1072 *   table and the rest of the program's text
1073 *****

```

```

1074 ***** GET THE LENGTH OF LN # TAB IN @ARG *****
6855 BD5C32 1075 DST @ENLN,@ARG Highest addr for line # table
6858 A55C30 1076 DSUB @STLN,@ARG Total length of line # ta
685B 915C 1077 DINC @ARG Add one for extra offset
1078 ***** MOVE THE LN # TABLE *****
685D BD1630 1079 DST @STLN,@VAR9 Old start addr of line # tab
6860 9102 1080 DINC @STPT Point to next free byte in VDP
6862 A53002 1081 DSUB @STPT,@STLN New entry to line # table
6865 A53202 1082 DSUB @STPT,@ENLN
6868 8E8084 1083 $IF @RAMTOP .EQ. 0 THEN If ERAM not exist
686B 4875
686D 345CB0 1084 MOVE @ARG FROM RAM(@VAR9) TO RAM(@STLN) Move ln # t
6870 30B016
6873 487A 1085 $SELSE
6875 BD0030 1086 DST @STLN,@VAR0 Set up destination addr. for
6878 OF89 1087 XML MVUP Move ln # table MVU
1088 $END IF
1089 ***** WRITE THE LENGTH BYTE *****
687A 9302 1090 DDEC @STPT Update length of text
687C 9306 1091 DDEC @VARY2 Point to the length byte
687E 0668DD 1092 CALL GWSUB Write a few bytes of data
1093 * to ERAM(use GWRITE) or VDP
6881 060301 1094 DATA VARY2,STPT+1,1
1095 * @VARY2 : Destination addr. on ERAM or VDP
1096 * @(STPT+1) : Data
1097 * 1 : Byte count
6884 9106 1098 DINC @VARY2
1099 ***** WRITE THE TEXT *****
6886 8E8084 1100 $IF @RAMTOP .EQ. 0 THEN If ERAM not exist
6889 4893
688B 3402B0 1101 MOVE @STPT FROM RAM(CRNBUF) TO RAM(@VARY2) Move te
688E 06A820
6891 489F 1102 $SELSE
6893 BF4C08 1103 DST CRNBUF,@AAA Copy the text from crunch
6896 20 VAR9
1104 * buffer(which is on VDP)to ERA
6897 BD5006 1105 DST @VARY2,@BBB
689A BD4E02 1106 DST @STPT,@CCC ARG @CCC:Byte count
689D OF8A 1107 XML VWRITE MVUP
1108 $END IF
689F 4991 1109 BR KILSYM Kill symbol table and return
1110 *****DONE*****

```

```

1112 * REPLACE AN EXISTING LINE
1113
1114 ***** Compute length of old entry *****
68A1 952E 1115 DELTX DINCT @EXTRAM Point to the ln pointer
68A3 0668C5 1116 CALL GRSUB1 Read from ERAM(use GREAD)/VDP
68A6 2E 1117 DATA EXTRAM @EXTRAM:Source addr. on ERAM/V
68A7 972E 1118 DDECT @EXTRAM Restore back
68A9 9350 1119 DDEC @EEE Point to the length byte
68AB 0668C5 1120 CALL GRSUB1 Read the length from ERAM/VDP
68AE 50 1121 DATA EEE @EEE:Source addr. on ERAM/VDP
68AF BC2B50 1122 ST @EEE,@VARA+1
68B2 862A 1123 CLR @VARA Make a double byte
68B4 832A 1124 DNEG @VARA And get length difference
68B6 066958 1125 CALL MEMFUL Check for memory full
68B9 A1302A 1126 DADD @VARA,@STLN Update STLN
68BC 0F87 1127 XML DELREP Remove old text (same line #)
68BE 972E 1128 DDECT @EXTRAM Correct pointer
1129 ***** SET UP THE LN PTR IN LN # ENTRY *****
68C0 BD0632 1130 DST @ENLN,@VARY2 Prepare setting up the ln ptr
68C3 484A 1131 BR EDIT#8 Go update entry in line # tab
1132 * and put text in
1133 *****
1134 * SUBROUTINE TO READ 2 BYTES OF DATA FROM VDP OR ERAM
1135 * (USE GREAD)
1136 *****
1137 GRSUB1
68C5 884E 1138 FETCH @FFF Fetch the source addr. on ERA
68C7 BD4C90 1139 DST *FFF,@DDD Put it in @DDD
68CA 4E
68CB 8E8084 1140 $IF CRAMTOP.NE. 0 THEN If ERAM exists
68CE 68D8
68D0 BF4E00 1141 DST 2,@FFF @FFF:Byte count
68D3 02
68D4 0F85 1142 XML GREAD Read data from ERAM
1143 * @EEE:Destination addr. on CPU
68D6 48DC 1144 $SELSE ERAM not exists
68D8 BD50B0 1145 DST RAM(@DDD),@EEE Read data from VDP
68DB 4C
1146 $END IF
68DC 00 1147 RTN
1148 *****
1149 * SUBROUTINE TO WRITE A FEW BYTES OF DATA TO VDP OR
1150 * ERAM (USE GWRITE)
1151 *****
1152 GWSUB
68DD 884C 1153 FETCH @AAA Fetch the destination addr. o
68DF BD4C90 1154 DST *AAA,@AAA ERAM/VDP
68E2 4C
68E3 8851 1155 FETCH @BBB+1 Fetch the source addr. on CPU
1156 * where data is stored
68E5 8650 1157 CLR @BBB Make a double byte
68E7 884F 1158 FETCH @CCC+1 Fetch the byte count
68E9 864E 1159 CLR @CCC Make a double byte
68EB 8E8084 1160 $IF CRAMTOP.NE. 0 THEN If ERAM exists
68EE 68F3

```

```
68F0 0FB6 1161
68F2 00 1162
68F3 344E0 1163
68F6 4C9051 1164
68F9 00 1165
```

```
XML GWRITE Write the data to ERAM
RTN
$END IF
MOVE @CCC FROM *BBB+1 TO RAM(@AAA) Write to VDP
RTN
```

```

1193 *****
1194 *   GETLN - Gets an line number after a command and put
1195 *   it into the FAC.  If the character in CHAT when
1196 *   is called is not in the legal numeric range (0-9,
1197 *   then GETLN returns with no other action.
1198 *
1199 *   Called by: AUTON, RUN, EDITLN
1200 *****
691F 874A 1201 GETLN  DCLR @FAC           Assume no number
6921 860C 1202          CLR @BYTE           Assume no digits
6923 A64230 1203 GETLN2 SUB :0:,@CHAT       ASCII to normal range
6926 CA420A 1204          $IF @CHAT .L. 10 THEN If numeric digit
6929 6946
692B AB4A00 1205          DMUL 10,@FAC           Multiply by 10
692E 0A
692F 8F4A49 1206          $IF @FAC .DNE. 0 GOTO GTLNER Error if overflow
6932 52
6933 BC4B42 1207          ST @CHAT,@FAC1       Need to add in this digit
6936 A14A4C 1208          DADD @FAC2,@FAC       Add accum into last digit
6939 D34A00 1209          $IF @FAC .DLT. 0 GOTO GTLNER Error if overflow
693C 004952
693F 900C 1210          INC @BYTE           Got another digit
6941 066905 1211          CALL GETCHR          Get the next character
6944 4923 1212          BR GETLN2           If not EOS
1213          $END IF
6946 8E0C69 1214          $IF @BYTE .NE. 0 THEN If digits gotten
6949 4E
694A 8F4A69 1215          $IF @FAC .DEQ. 0 GOTO GTLNER If hit natural zero
694D 52
1216          $END IF
694E A24230 1217          ADD :0:,@CHAT       Put back into ASCII
6951 00 1218          RTN
1219
6952 0F83 1220 GTLNER XML  SCROLL          Scroll the screen
6954 8644 1221          CLR @PRGFLG        Don't print a line number
6956 4A39 1222          BR ERRBLN         Issue the error message
1223 * * BAD LINE NUMBER
    
```

```

6958 A12A02 1225 MEMFUL DADD @STPT,@VARA      Total # of bytes to be added
695B A5302A 1226        DSUB @VARA,@STLN      New STLN
695E 8E8084 1227        $IF @RAMTOP.NE. 0 THEN
6961 696A
6963 CB30A0 1228        $IF @STLN.DL. CPUBAS GOTO MEM$1  Not enough memor
6966 404970
6969 00      1229        RTN
                    1230        $END IF
696A CB300A 1231        $IF @STLN.DL. VRAMVS+64+256 THEN  Memory full
696D 986977
6970 A1302A 1232 MEM$1  DADD @VARA,@STLN      Back to old start line # tab
6973 066A84 1233        CALL ERR$$
6976 0B      1234        DATA 11          "* MEMORY FULL"
                    1235        $END IF
6977 00      1236        RTN

```

```

1238 * Initialize program space
1239 INITPG
6978 868089 1240 CLR @RAMFLG Reset RAMFLG
697B 0F8E 1241 XML GDTECT Search for ERAM & select RUM
697D BD8086 1242 DST @RAMTOP,@RAMFRE Initialize free pointer
6980 8084
6982 BD3070 1243 DST @>70,@STLN Assume VDP - initialize STLN
6985 BE8084 1244 $IF @RAMTOP.NE.0 THEN If ERAM is present
6988 698E
698A BD3080 1245 DST @RAMTOP,@STLN Initialize STLN for ERAM
698D 84
1246 $END IF
698E BD3230 1247 DST @STLN,@ENLN Init ENLN based upon STLN
1248 * Kill the symbol table
6991 BD4030 1249 KILSYM DST @STLN,@FREPTR Assume VDP and init free ptr
6994 D54070 1250 $IF @FREPTR.DNE.>70 THEN
6997 699B
6999 9340 1251 DDEC @FREPTR Back off 1 if program present
1252 $END IF
699B BE8084 1253 $IF @RAMTOP.NE.0 THEN If ERAM exists
699E 69B1
69A0 BD8086 1254 DST @STLN,@RAMFRE Update the @RAMFRE
69A3 30
69A4 D58086 1255 $IF @RAMFRE.DNE.@RAMTOP THEN
69A7 808469
69AA AE
69AB 938086 1256 DDEC @RAMFRE Back off 1 if program present
1257 $END IF
69AE BD4070 1258 DST @>70,@FREPTR Initialize VDP free point
1259 $END IF
69B1 873E 1260 DCLR @SYMTAB Kill symbol table
69B3 873A 1261 DCLR @SUBTAB Kill subprogram table
69B5 BD1840 1262 DST @FREPTR,@STRSP Initialize string space
69B8 BD1A18 1263 DST @STRSP,@STREND
69BB 8643 1264 CLR @BASE Reset OPTION BASE to 0
69BD 87A386 1265 DCLR RAM(SEXTRM) Disallow CONTINUE
69C0 BF2409 1266 DST VRAMVS,@STVSPT Initialize base of value stack
69C3 58
69C4 BD6E24 1267 DST @STVSPT,@VSPTR Initialize value stack pointer
69C7 BDA388 1268 DST @VSPTR,RAM(SAVEVP) Initialize pointer in VDP to
69CA 6E
69CB 00 1269 RTN

```

```

1271 *****
1272 *           Data for the color tables ( starts at >800 )
1273 *           looks like:
1274 *           DATA >D0,>00,>00,>00,>00,>00,>00,>00
1275 *           DATA >00,>00,>00,>00,>00,>00,>00,>10
1276 *           DATA >10,>10,>10,>10,>10,>10,>10,>10
1277 *           DATA >10,>10,>10,>10,>10,>10,>10,>10
1278 *****
1279 CHRТА2
69CC 0780 1280 ALL : :+OFFSET Clear the screen
69CE BF80C0 1281 DST >3567,@>C0 Initialize GPL random number
69D1 3567
69D3 310010 1282 MOVE 16 FROM RDM(#SPCCHR) TO RAM(>3F0) Cursor char
69D6 A3F063
69D9 5C
69DA BF4A04 1283 CHRTAB DST >400,@FAC Addr of character tables
69DD 00
69DE 060018 1284 CALL CHAR2$ Load the character set
69E1 0407 1285 BACK 7 Border color = CYAN
69E3 86A800 1286 CLR RAM(>800)
69E6 35000E 1287 MOVE 14 FROM RAM(>800) TO RAM(>801)
69E9 A801A8
69EC 00
69ED BEA80F 1288 ST >10, RAM(>80F) Black fore/transparent back
69F0 10
69F1 350010 1289 MOVE 16 FROM RAM(>80F) TO RAM(>810)
69F4 A810A8
69F7 0F
69F8 066A02 1290 CALL SPRINT
1291 * This part might be moved up later.
1292 * Load special characters here. Don't load before
1293 * hiding all sprites.
1294 *
69FB 390006 1295 MOVE 6 FROM ROM(#VDPREG) TO VDP(1)
69FE 01636C
6A01 00 1296 RTN
1297 *
1298 *** Initialization of sprites. Enable 28 sprites. ***
1299 *
1300 SPRINT
6A02 86A780 1301 CLR RAM(>780) Clear motion of all sprites.
6A05 35006F 1302 MOVE >6F FROM RAM(>780) TO RAM(>781)
6A08 A781A7
6A0B 80
6A0C BE7A1C 1303 ST 28,@MOTION All in motion.
6A0F BEA370 1304 ST >D0, RAM(>370) Sprites 29 to 32 unavailable.
6A12 D0
6A13 BFA300 1305 DST >C000, RAM(>300) Hide the first sprite.
6A16 C000
6A18 87A302 1306 DCLR RAM(>302) Make first sprite transparent
6A1B 35006C 1307 MOVE 108 FROM RAM(>300) TO RAM(>304) Ripple for rest
6A1E A304A3
6A21 00
6A22 00 1308 RTN
1309 *

```



```

1310 *      ERROR messages in this file
1311 *
1312 *
6A23 8644 1313 ERRSY1 CLR @PRGFLG           W/o a line number
6A25 066A84 1314 ERRSYN CALL ERR$$
6A28 03 1315      DATA 3                SYNTAX ERROR
1316 *
6A29 0F83 1317 ERRNQS XML  SCROLL           Scroll up the screen.
6A2B 066A84 1318      CALL ERR$$         EOL before end of string.
6A2E 05 1319      DATA 5                * UNMATCHED QUOTES message.
1320 *
6A2F 8644 1321 ERRNTL CLR @PRGFLG           Don't print a line #
6A31 066A84 1322      CALL ERR$$
6A34 06 1323      DATA 6                * NAME TOO LONG
1324 *
6A35 066A84 1325 ERRLNf CALL ERR$$           * LINE NOT FOUND
6A38 16 1326      DATA 22
1327 *
6A39 066A84 1328 ERRBLN CALL ERR$$           * BAD LINE NUMBER
6A3C 17 1329      DATA 23
1330 *
6A3D 8644 1331 ERRRTL CLR @PRGFLG           Don't print line number
6A3F 066A84 1332      CALL ERR$$         Issue the error
6A42 18 1333      DATA 24                * LINE TOO LONG
1334 *
6A43 0F83 1335 ERRcip XML  SCROLL           Scroll the screen
6A45 066A84 1336      CALL ERR$$         * COMMAND ILLEGAL IN PROG
6A48 1A 1337      DATA 26
1338 *
6A49 066A84 1339 ERRPV  CALL ERR$$           * PROTECTION VIOLATION
6A4C 27 1340      DATA 39
1341 *
6A4D 8644 1342 ERRIVN CLR @PRGFLG           Don't print line number
6A4F 066A84 1343      CALL ERR$$         * UNRECOGNIZED CHARACTER
6A52 28 1344      DATA 40
1345 *
1346 *
1347 *      Other ERROR messages in the program
1348 *
1349 * ERRRDY * READY          DATA 0
1350 * ERRMEM * MEMORY FULL   DATA 11
1351 * ERRCC  * CAN'T CONTINUE DATA 25
1352 * WRNNPP * NO PORGRAM PRESENT DATA 29
1353 *
1354      END
    
```

ERRORS= 0

LENGTH= 2643 (>0A53)

429 SYMBOLS USED

SYMBOL	VALUE	DEF	REFERENCE	TABLE
MOTION	007A	85	1303	
MSG10	6065	413		
MSG109	629B	446		
MSG130	62A6	447		
MSG135	62B0	448		
MSG14	6076	414		
MSG16	6083	415		
MSG17	609C	416		
MSG19	60AD	417		
MSG24	60BB	418		
MSG25	60D2	419		
MSG28	60E4	420		
MSG34	60F9	421		
MSG36	6110	422		
MSG39	611C	423		
MSG40	6128	424		
MSG43	6137	425		
MSG44	6148	426		
MSG47	6159	427		
MSG48	616F	428		
MSG49	6189	429		
MSG51	6198	430		
MSG54	61AD	431		
MSG56	6324	460		
MSG57	61BE	432		
MSG60	61CC	433		
MSG61	61DB	434		
MSG62	62C5	449		
MSG67	61EB	436		
MSG69	61FA	437		
MSG70	6215	438		
MSG74	622D	439		
MSG78	623A	440		
MSG79	624D	441		
MSG81	6257	442		
MSG83	626F	443		
MSG84	627B	444		
MSG97	6286	445		
MSGBRK	6048	410		
MSGCF	6319	458		
MSGCIS	630A	457		
MSGERR	6038	408		
MSGFRE	62D3	453	753	
MSGFST	6040	409		
MSGGF1	6300	456	763	
MSGGFR	62F0	455	761	
MSGSFR	62DD	454	755	
MSGTA	6053	411		
MSGWRN	605C	412		
MULT#	00C3	274		
MVDN	0088	73	975	
MVUP	0089	74	1038 1087	
NEXT#	0096	229		
NINE	0039	330		
NLNADD	02E2	171	481 482 516 543 682 750 757 763	

SYMBOL	VALUE	DEF	REFERENCE TABLE										
STLN	0030	120	530	625	630	718	732	770	773	801	823	844	
			889	953	972	977	979	981	982	998	1017	1030	
			1031	1033	1035	1037	1053	1054	1076	1079	1081	1084	
			1086	1126	1226	1228	1231	1232	1243	1245	1247	1249	
			1254										
STOP\$	0098	231											
STPT	0002	91	939	940	1033	1053	1063	1080	1081	1082	1090	1094	
			1101	1106	1225								
STR\$\$	00DB	299											
STREND	001A	111	743	1263									
STRIN\$	00C7	278	599	608	790								
STRSP	0018	110	1262	1263									
STVSPT	0024	116	494	1266	1267								
SUB\$	00A1	240											
SUBND\$	00A8	247											
SUBSTK	0073	80	487	514	650								
SUBTAB	003A	125	1261										
SUBXT\$	00A7	246											
SYMTAB	003E	127	1260										
SYNCHK	0000	65											
TAB\$	00FC	323											
TABLE	000B	1											
TAN\$	00D4	292											
THEN\$	00B0	255											
TIMER	0079	84											
TD\$	00B1	256											
TDP	0003	1											
TDPL02	63C2	505	399										
TDPL05	63C6	508	979	981	982								
TDPL10	63C9	510	388	571									
TDPL15	63CC	512	384	635	766	907							
TDPL20	63CF	514											
TDPL25	63D2	516	570	574	836								
TDPL30	63EE	530	683										
TDPL35	6407	541	526										
TDPL42	641C	553	902										
TDPL45	642E	563	554										
TOPLEV	6372	479	465										
TRACE\$	0090	223											
TREM\$	00B3	210											
UALPH\$	00EA	305											
UNBRE\$	00BF	222											
UNLN	005F	343											
UNQST\$	00CB	279	280										
UNTRA\$	0091	224											
UPARR	000B	191	882										
UPDAT\$	00FB	319											
USER	633B	465	375										
USING\$	00ED	308											
VAL	00DA	298											
VALID\$	00FE	325											
VAR0	0000	90	783	785	821	969	970	1037	1086				
VAR9	0016	103	1031	1035	1079	1084							
VARA	002A	117	704	872	873	913	921	1015	1050	1122	1123	1124	
			1126	1182	1225	1226	1232						

SYMBOL	VALUE	DEF	REFERENCE	TABLE
VARC	0008	98	695	705
VARW	0020	114	516	539 682 696 704 750 753 755 757 761
			866 869 911 912 914 919 920 1182 1183 1186	
			1189	
VARY	0004	92	93	991 1066
VARY2	0006	93	966 967 992	1040 1062 1063 1091 1094 1098 1101
			1105 1130	
VDP	000C	1	1295	
VDPREG	636C	472	1295	
VDPSTS	007B	86		
VEL	0007	1		
VGWITE	008A	75	1107	
VPOP	0078	62	666	
VRAMVS	0958	187	493 672 1231 1266	
VSPTR	006E	162	493 494 495 665 744 1267 1268	
WARN\$	00A6	245		
WARN\$\$	6A82	37	633	
WRNNPP	64D9	633		
XDR\$	00BC	267		
XPT	000E	1		
YPT	000D	1		
Z	005A	339		
ZERO	0030	329		