

ACCESS NAMES TABLE

SOURCE ACCESS NAME= PPC2.P359.SRC.CNS
OBJECT ACCESS NAME= PPC2.P359.OBJ.CNS359
LISTING ACCESS NAME= PPC2.P359.LST.CNS359
ERROR ACCESS NAME=
OPTIONS= XREF
MACRO LIBRARY PATHNAME=

LINE	KEY	NAME
0002	A	VERSION =>PPC2.P359.SRC.P359

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0050

IDT 'CNS'

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*****  
*  
*          CCCCC      N      N      SSSSS      *  
*          C      C      NN      N      S      S      *  
*          C          N  N      N      S      *  
*          C          N  N      N      SSSSS      *  
*          C          N      N  N      S      S      *  
*          C      C      N      NN      S      S      *  
*          CCCCC      N      N      SSSSS      *  
*  
*          PPPP      3333      555555      9999      *  
*          P  P      3      3      5      9      9      *  
*          P  P      3      3      5      9      9      *  
*          PPPP      3333      55555      99999      *  
*          P          3      3      5      5      9      9      *  
*          P          3      3      5      5      9      9      *  
*          P          3333      5555      9999      *  
*****
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0055 *
0056 * CONVERT THE NUMBER IN THE FAC TO A STRING.
0057 *
0058 * CALL: FAC NUMBER
0059 * R0 0 FOR FREE FORMAT(R1 & R2 ARE IGNORED)
0060 * BIT 0 ON FOR FIXED FORMAT
0061 * BIT 1 ON FOR AN EXPLICIT SIGN
0062 * BIT 2 ON TO OUTPUT THE SIGN OF A POS.
0063 * NO. AS A PLUS SIGN('+') INSTEAD OF A
0064 * SPACE (BIT 1 MUST ALSO BE ON)
0065 * BIT 3 ON FOR E-NOTATION OUTPUT
0066 * : BIT 4 ALSO ON FOR EXTENDED E-NOTATION
0067 * R1 AND R2 SPECIFY THE FIELD SIZE:
0068 * R1 NUMBER OF PLACES IN THE FIELD TO THE
0069 * LEFT OF THE DECIMAL POINT INCLUDING AN
0070 * EXPLICIT SIGN AND EXCLUDING THE DECIMAL
0071 * POINT.
0072 * R2 NUMBER OF PLACES IN THE FIELD TO THE
0073 * RIGHT OF THE DECIMAL POINT INCLUDING THE
0074 * DECIMAL POINT.
0075 * R1 AND R2 EXCLUDE THE 4 POSITIONS FOR THE
0076 * EXPONENT IF BIT 3 IS ON.
0077 * ERRORS: THE FIELD HAS MORE THAN 14 SIGNIFICANT DIGITS
0078 * IF THE NUMBER IS TOO BIG TO FIT IN THE FIELD, THE
0079 * FIELD IS FILLED WITH ASTERISKS.
0080 * THE ORIGINAL CONTENTS OF THE FAC ARE LOST.
0081 *
0082 *
0083 * DEF CNS
0084 *
0085 * REF ROLOUT, ROLIN, FAC, FAC1, FAC8, FAC11, FAC12.
0086 * REF FAC15, FAC33, SIGN
0087 * REF ROLB, R1LB, R4LB, R6LB, R12LB
0088 * REF CBHA, ROUNUP, PAD, EXP
0089 * REF WSM, WSM2, WSM4, WSM6, WSM8
0090 *
0091 * ASMIF VERS=DX10
0092 * LWCNS DATA >0002
0093 * ASMELS
0094 * REF LWCNS
0095 * ASMEND
0096 0000 0004 LWCNP DATA >0004
0097 0002 0008 LWCNE DATA >0008
0098 0004 0010 LWCNF DATA >0010
0099 *
0100 * INTEGER POWER OF TEN TABLE
0101 0006 2710 CNSITT DATA 10000
0102 0008 03E8 DATA 1000
0103 000A 00 LW100 BYTE 0
0104 000B 64 LB100 BYTE 100
0105 000C 00 LW10 BYTE 0
0106 000D 0A LB10 BYTE 10
0107 000E 0001 DATA 1
0108 0010 20 LBSPC BYTE ' '
0109 0011 2A LBAST BYTE '*'
0110 0012 2E LBPER BYTE '.'
0111 0013 45 LBE BYTE 'E'
0112 0014 30 LBZER BYTE '0'
0113 0016 EVEN
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0115 0016 C28B CNS      MOV  R11,R10      IN ROLOUT:USE R10 TO RETURN
0116 0018 06A0          BL   @ROLOUT.
      001A 0000

0117          *-----CONDITIONAL ASSEMBLY-----*
0118          ASMIF VERS=DX10
0119
0120          ASMELS
0121 001C
0122 001C 05C9          INCT R9
0123 001E C64D          MOV  R13,*R9
0124          ASMEND
0125          *-----END OF CONDITIONAL ASSEMBLY-----*
0126 0020 0206          LI   R6,FAC11      Optimize for space and speed
      0022 0000
0127 0024 D036          MOVB *R6+,R0      @FAC11=0 if free format output
0128 0026 0980          SRL  R0,8        Put in LSByte
0129 0028 D076          MOVB *R6+,R1      @FAC12 places to left of dec
0130 002A 0981          SRL  R1,8        Put in LSByte
0131 002C D0B6          MOVB *R6+,R2      @FAC13 places to right of dec
0132 002E 0982          SRL  R2,8        Put in LSByte
0133 0030 DDA0          MOVB @LBSPC,*R6+  Put extra space at beginning
      0032 0010'
0134          *
      for CNSCHK
0135 0034 0203          LI   R3,'-'*256  ASSUME NUMBER IS NEGATIVE
      0036 2D00
0136 0038 0760          ABS  @FAC        IS NUMBER NEGATIVE?
      003A 0000
0137 003C 1107          JLT  CNS01      YES-ITS SIGN IS KNOWN
0138 003E 0203          LI   R3,' '*256 NO-ASSUME A SPACE WILL BE USED
      0040 2000
0139 0042 2420          CZC  @LWCNP,R0  DO POSITIVE NUMBERS GET A PLUS
      0044 0000'
0140          *
0141 0046 1302          JEQ  CNS01      SIGN?
0142 0048 0203          LI   R3,'+'*256 NO-USE A SPACE
      004A 2B00          YES-GET A PLUS SIGN
0143 004C DD83          CNS01 MOVB R3,*R6+  PUT SIGN IN BUFFER
0144 004E C800          MOV  R0,@WSM    IS FREE FORMAT OUTPUT SPECIFI
      0050 0000
0145 0052 1675          JNE  CNSX      NO-USE FIX FORMAT OUTPUT
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0147 * FREE FORMAT FLOATING OUTPUT
0148 0054 C120 MOV @FAC,R4 IS IT 0?
      0056 003A'
0149 0058 1611 JNE CNSF1 NO
0150 005A 0606 DEC R6
0151 005C 0204 LI R4, ' 0' YES-CONVERT TO A '0' AND QUIT
      005E 2030
0152 0060 DD84 MOVB R4,*R6+
0153 0062 DDA0 MOVB @R4LB,*R6+
      0064 0000
0154 0066 04C4 CLR R4 PUT 0 AT END OF STRING
0155 0068 D584 MOVB R4,*R6
0156 006A 0204 LI R4,>5902 PUT THE BEGINNING OF STRING
      006C 5902
0157 * IN FAC+11,LENGTH IN FAC+12
0158 * FAC15=59,LENGTH=2
0159 006E D804 MOVB R4,@FAC11
      0070 0022'
0160 0072 D820 MOVB @R4LB,@FAC12
      0074 0064'
      0076 0000
0161 0078 0460 B @ROLIN RT IN ROLIN
      007A 0000
0162 007C 06A0 CNSF1 BL @CNSTEN GET BASE TEN EXPONENT, IS NO.
      007E 02CA'
0163 * LESS THAN ONE?
0164 0080 1112 JLT CNSF02 YES-IT CANNOT BE PRINTED AS AN
0165 * INTEGER
0166 0082 028D CI R13,9 NO-IS NUMBER TOO BIG TO PRINT
      0084 0009
0167 * AS AN INTEGER?
0168 0086 150F JGT CNSF02 YES-ROUND NO. FOR E-NOTATION
0169 * OUTPUT
0170 0088 D820 MOVB @FAC,@ROLB NO-CHECK IF THE NUMBER IS AN
      008A 0056'
      008C 0000
0171 * INTEGER,GET EXPONENT,HIGH BYTE
0172 * IS STILL ZERO
0173 008E 0220 AI RO,PAD RO=PAD+FAC+2-64
      0090 0000
0174 0092 0220 AI RO,>C GET POINTER TO FIRST
      0094 000C
0175 * FRACTIONAL BYTE
0176 0096 04C1 CNSF01 CLR R1
0177 0098 D070 MOVB *RO+,R1 IS NEXT BYTE OF FRACTION ZERO?
0178 009A 1605 JNE CNSF02 NO-PRINT NO. IN FIXED POINT
0179 * FORMAT
0180 009C 0280 CI RO,FACB YES-REACHED END OF NUMBER?
      009E 0000
0181 00A0 1AFA JL CNSF01 NO-CONTINUE LOOKING AT
0182 * FRACTIONAL BYTES
0183 00A2 04CA CLR R10 YES-NUMBER IS AN INTEGER,
0184 * SET INTEGER FLAG
0185 00A4 1011 JMP CNSF05 GO PRINT THE NUMBER,NO ROUND-
0186 * ING IS NECESSARY
0187 00A6 0201 CNSF02 LI R1,5 ASSUME ROUNDING FOR E-NOTATION
      00A8 0005
0188 00AA 028D CI R13,9 IS NO. TOO BIG FOR FIXED POINT
      00AC 0009
0189 * OUTPUT?
  
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0190	00AE	1509	JGT	CNSF04	YES-ROUND FOR E-NOTATION
0191	00B0	028D	CI	R13,-4	NO-IS NUMBER TOO SMALL FOR
	00B2	FFFC			
0192			*		FIXED POINT OUTPUT?
0193	00B4	1106	JLT	CNSF04	YES-ROUND FOR ENOTATION OUTPUT
0194	00B6	8C71	C	*R1+,*R1+	Force R1 to = 9
0195	00B8	028D	CI	R13,-2	NO-WILL NO. BE PRINTED WITH
	00BA	FFFE			
0196			*		MAXIMUM NUMBER OF FIXED FORMA
0197			*		SIGNIFICANT DIGITS?
0198	00BC	1502	JGT	CNSF04	YES-ROUND ACCORDINGLY
0199	00BE	0581	INC	R1	NO-ROUND NUMBER FOR MAXIMUM
0200			*		SIGNIFICANT DIGITS (R1 = 10)
0201	00C0	A04D	A	R13,R1	THAT CAN BE PRINTED FOR THIS
0202			*		NUMBER
0203	00C2				
0204	00C2	06A0	CNSF04	BL @CNSRND	ROUND NO. ACCORDINGLY-ROUNDIN
	00C4	0246			
0205			*		CAN CHANGE THE EXPONENT AND
0206			*		SD THE PRINT FORMAT TO BE USE
0207	00C6	070A	SETD	R10	SET NON-INTEGGER FLAG
0208	00C8	028D	CNSF05	CI R13,9	DECIDE WHICH PRINT FORMAT TO
	00CA	0009			
0209	00CC	152B	JGT	CNSG	USE, TOO BIG FOR FIXED FORMAT
0210	00CE	028D	CI	R13,-6	USE E-NOTATION NUMBER IN RANG
	00D0	FFFA			
0211			*		FOR MAX. FIXED POINT DIGITS?
0212	00D2	1516	JGT	CNSF08	YES-USE FIXED FORMAT OUTPUT
0213	00D4	028D	CI	R13,-10	NO-NO. TOO SMALL FOR FIXED
	00D6	FFF6			
0214			*		FORMAT?
0215	00D8	1125	JLT	CNSG	YES-USE E-NOTATION OUTPUT
0216			*		NO-THE NO. OF SIGNIFICANT
0217			*		DIGITS WILL DETERMINE FIXED
0218			*		FORMAT OUTPUT OR NOT
0219	00DA	0200	LI	R0,FAC8	GET POINTER TO LAST BYTE
	00DC	009E			
0220			*		OF FAC+1
0221	00DE	04C1	CLR	R1	CLEAR LOW BYTE OF LEAST
0222			*		SIGNIFICANT BYTE REGISTER
0223	00E0	0203	LI	R3,4	4=15-11 GET NO. OF DIGITS+2-
	00E2	0004			
0224			*		EXPONENT SCALE FACTOR
0225	00E4	A0C7	A	R7,R3	TAKE INTO ACCOUNT A LEADING
0226			*		ZERO IN FAC+1
0227	00E6	0643	CNSF06	DECT R3	DECREMENT SIG DIGIT COUNT FOR
0228			*		LAST ZERO BYTE
0229	00E8	0600	DEC	R0	POINT TO NEXT HIGHER BYTE OF
0230			*		FAC
0231	00EA	D050	MOVB	*R0,R1	IS NEXT BYTE ALL ZERO?
0232	00EC	13FC	JEG	CNSF06	YES-CONTINUE LOOKING FOR LEAS
0233			*		SIGNIFICANT BYTE
0234			*		NO-FOUND THE LEAST SIGNIFICA
0235			*		BYTE,THIS LOOP WILL ALWAYS
0236			*		TERMINATE SINCE FAC+1 NEVER
0237	00EE	04C0	CLR	R0	TAKE INTO ACCOUNT IF THE LEAS
0238			*		SIGNIFICANT BYTE IS DIVISIBLE
0239			*		BY TEN
0240	00F0	06C1	SWPB	R1	IS DIVISIBLE BY TEN
0241	00F2	3C20	DIV	@LW10,R0	DIVIDE LEAST SIGNIFICANT BYTE

0242	00F4 000C	*			BY TEN
0243	00F6 C041		MDV	R1, R1	IS THE REMAINDER ZERO?
0244	00F8 1601		JNE	CNSF07	NO-SIGNIFICANT DIGIT COUNT IS
0245		*			CORRECT
0246	00FA 0603		DEC	R3	YES-LEAST SIGNIFICANT BYTE HAS
0247		*			A TRAILING ZERO
0248	00FC 8343	CNSF07	C	R3, R13	TOO MANY SIGNIFICANT DIGITS
0249		*			FOR FIXED FORMAT?
0250	00FE 1512		JGT	CNSG	YES-USE E-NOTATION

0252		*	FREE FORMAT FIXED POINT AND INTEGER FLOATING OUTPUT	
0253	0100 6347	CNSF08 S	R7,R13	MAKE THE EXPONENT EVEN
0254	0102 110A	JLT	CNSF12	ARE THERE DIGITS TO LEFT OF
0255		*		DECIMAL POINT? JUMP IF NOT
0256		*		YES-PRINT DECIMAL POINT WITH
0257		*		THE NUMBER
0258	0104 0204	LI	R4,3	FIGURE OUT WHERE THE DECIMAL
	0106 0003			
0259		*		POINT GOES IN
0260	0108 A10D	A	R13,R4	THE NUMBER'S DIGITS
0261	010A 0203	CNSF10 LI	R3,12	CONVERT THE MAXIMUM NUMBER OF
	010C 000C			
0262		*		DECIMAL DIGITS, LEADING AND
0263		*		TRAILING ZEROS ARE SUPPRESSED
0264		*		LATER
0265	010E 06A0	BL	@CNSDIG	CONVERT NUMBER TO DECIMAL
	0110 02E6'			
0266		*		DIGITS
0267	0112 06A0	BL	@CNSUTR	REMOVE TRAILING ZEROS
	0114 0408'			
0268	0116 1011	JMP	CNSG01	SUPPRESS LEADING ZEROS AND
0269	0118			
0270	0118 0700	CNSF12 SETO	R0	FIGURE OUT HOW MANY ZEROS
0271		*		THERE ARE
0272	011A 600D	S	R13,R0	BETWEEN DECIMAL POINT AND
0273		*		FIRST DIGIT
0274	011C 06A0	BL	@CNSPER	PUT DECIMAL POINT AND ZEROS
	011E 03B2'			
0275		*		IN BUFFER
0276	0120 04C4	CLR	R4	DON'T PRINT ANOTHER DECIMAL
0277		*		POINT IN THE NUMBER
0278	0122 10F3	JMP	CNSF10	CONVERT NO. TO DECIMAL DIGITS
0279		*		FINISH UP

0281			*	FREE FORMAT E-NOTATION FLOATING OUTPUT	
0282	0124	0203	CNSG	LI R3,8	GET MAXIMUM NO. OF DIGITS TO
	0126	0008			
0283			*		PRINT
0284	0128	0204		LI R4,3	FIGURE OUT WHERE TO PUT
	012A	0003			
0285			*		DECIMAL POINT
0286	012C	6107		S R7,R4	TAKE A LEADING ZERO INTO
0287			*		ACCOUNT
0288	012E	06A0		BL @CNSDIG	CONVERT NO. TO DECIMAL DIGITS
	0130	02E6'			
0289	0132	06A0		BL @CNSUTR	SUPPRESS TRAILING ZEROS
	0134	0408'			
0290	0136	06A0		BL @CNSEXP	PUT EXPONENT INTO BUFFER
	0138	0330'			
0291	013A	0460	CNSG01	B @CNSMLS	SUPPRESS LEADING ZEROS AND
	013C	03C4'			
0292			*		FINISH UP

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0294 * FIXED FORMAT OUTPUT
0295 * WSM R0 FORMAT SPECIFICATION
0296 * WSM2 R1 FORMAT SPECIFICATION
0297 * WSM4 R2 FORMAT SPECIFICATION
0298 * WSM6 NUMBER OF DIGIT PLACES TO LEFT OF DECIMAL POINT
0299 * WSM8 NUMBER OF DIGIT PLACES TO RIGHT OF DECIMAL POINT
0300 *
0301 013E C801 CNSX MOV R1,@WSM2 SAVE R1 FORMAT SPECIFICATION
      0140 0000
0302 0142 C802 MOV R2,@WSM4 SAVE R2 FORMAT SPECIFICATION
      0144 0000
0303 0146 2420 CZC @LWCNE,R0 IS E-NOTATION TO BE USED?
      0148 0002
0304 014A 1606 JNE CNSX01 YES-REMOVE PLACE FOR SIGN FROM LEFT
0305 * OF DP COUNT
0306 014C 0283 CI R3,'-'*256 NO-IS NUMBER NEGATIVE?
      014E 2D00
0307 0150 1303 JEQ CNSX01 YES-REMOVE SIGN FROM DIGIT COUNT
0308 0152 2420 CZC @LWCNS,R0 NO-IS AN EXPLICIT SIGN SPECIFIED?
      0154 0000
0309 0156 1306 JEQ CNSX02 NO-DIGIT COUNT IS CORRECT AS IS
0310 0158 0601 CNSX01 DEC R1 REMOVE PLACE FOR SIGN FROM LEFT OF
0311 * DP DIGIT COUNT
0312 015A 1504 JGT CNSX02 ANY PLACES FOR DIGITS LEFT?
0313 015C 0283 CI R3,'-'*256 NO-IS NUMBER NEGATIVE?
      015E 2D00
0314 0160 1301 JEQ CNSX02 YES-CANNOT DO ANYTHING ABOUT IT
0315 0162 04C1 CLR R1 NO-SEE IF NO DIGITS TO LEFT OF DP
0316 * WILL WORK
0317 0164 C801 CNSX02 MOV R1,@WSM6 SAVE NUMBER OF DIGITS TO LEFT DP
      0166 0000
0318 0168 1110 JLT CNSJ04 FIELD TOO SMALL IF THERE ARE
0319 * NEGATIVE PLACES
0320 016A 0602 DEC R2 TAKE DECIMAL POINT FROM RIGHT OF
0321 * DP COUNT
0322 016C 1501 JGT CNSX03 ARE THERE STILL PLACES LEFT?
0323 016E 04C2 CLR R2 NO-DON'T PRINT ANY DIGITS THERE
0324 0170 C802 CNSX03 MOV R2,@WSM8 SAVE RIGHT OF DP DIGIT COUNT
      0172 0000
0325 0174 C101 MOV R1,R4 COMPUTE HOW MANY SIGNIFICANT DIGITS
0326 * ARE TO BE PRINTED
0327 0176 A102 A R2,R4
0328 0178 1308 JEQ CNSJ04 NONE-ERROR
0329 * FALL INTO NO-TO FIXED FORMAT FLOATING OUTPUT
  
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0331 * FIXED FORMAT FLOATING OUTPUT
0332 017A 06A0 BL @CNSTEN GET BASE TEN EXPONENT OF THE FAC
      017C 02CA'
0333 017E 2420 CZC @LWCNE,RO IS E-FORMAT CALLED FOR?
      0180 0002'
0334 0182 1645 JNE CNSK YES-GO DO IT
0335 * FIXED FORMAT FLOATING F-FORMAT OUTPUT
0336 0184 880D C R13,@WSM6 ARE THERE TOO MANY DIGITS IN THE
      0186 0166'
0337 * NUMBER FOR THE FIELD SIZE?
0338 0188 1102 JLT CNSJ00 NO - OK
0339 018A 0460 CNSJ04 B @CNSAST
      018C 0440'
0340 018E C04D CNSJ00 MOV R13,R1 NO-GET EXPONENT
0341 0190 A042 A R2,R1 COMPUTE WHERE ROUNDING SHOULD TAKE
0342 * PLACE
0343 0192 0281 CI R1,-1 IS THE NO. TOO SMALL FOR THE FIELD?
      0194 FFFF
0344 0196 112A JLT CNSVZR YES-RESULT IS ZERO
0345 0198 06A0 BL @CNSRND NO-ROUND NO. TO THE PROPER PLACE
      019A 0246'
0346 019C 6347 S R7,R13 CONVERT EXPONENT TO AN EVEN NUMBER
0347 019E 110D JLT CNSJ01 ANY DIGITS TO LEFT OF DP?
0348 01A0 0700 SETO R0 YES-COMPUTE HOW MANY ZERO ARE
0349 * NEEDED BEFORE THE NUMBER TO FILL
0350 * OUT THE FIELD TO THE PROPER SIZE
0351 01A2 A020 A @WSM6,RO
      01A4 0186'
0352 01A6 600D S R13,RO
0353 01A8 06A0 BL @CNSZER PUT ZEROS IN THE BUFFER IF NEEDED
      01AA 03BC'
0354 01AC 0203 LI R3,3 COMPUTE THE NUMBER OF DIGITS TO
      01AE 0003
0355 * CONVERT
0356 01B0 A0CD A R13,R3 TAKE INTO ACCOUNT THE NUMBER'S SIZE
0357 01B2 C103 MOV R3,R4 YES-COMPUTE WHERE THE DP WILL GO
0358 01B4 A0E0 A @WSM8,R3 TAKE INTO ACCOUNT THE NO. OF
      01B6 0172'
0359 * DECIMAL PLACES
0360 01B8 1011 JMP CNSJ02 GO CONVERT THE NUMBER
0361 01BA
0362 01BA C0E0 CNSJ01 MOV @WSM8,R3 NUMBER IS LESS THAN ONE
      01BC 01B6'
0363 01BE 1316 JEQ CNSVZR NO DECIMAL PLACES-PRINT ZERO
0364 01C0 C020 MOV @WSM6,RO GET SIZE OF FIELD TO RIGHT OF DP
      01C2 01A4'
0365 01C4 0580 INC R0 ADD ONE FOR CNSZER
0366 01C6 06A0 BL @CNSZER FILL FIELD WITH ZEROS-THEY WILL BE
      01C8 03BC'
0367 * SUPPRESSED
0368 01CA C306 MOV R6,R12 SAVE POINTER TO DP
0369 01CC 0700 SETO R0 COMPUTE NO. OF ZEROS AFTER DP
0370 01CE 600D S R13,RO AND BEFORE THE NUMBER
0371 01D0 06A0 BL @CNSPER PUT THEM AND A DP INTO THE BUFFER
      01D2 03B2'
0372 01D4 A0CD A R13,R3 FIGURE OUT HOW MANY DIGITS TO
0373 * CONVERT
0374 01D6 0223 AI R3,3 SCALE ACCORDINGLY
      01D8 0003
0375 01DA 04C4 CLR R4 DONNOT PRINT A DECIMAL POINT
  
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0376	01DC	06A0	CNSJ02	BL	@CNSDIG	CONVERT THE NO. TO DECIMAL DEGITS
	01DE	02E6'				
0377	01E0	C020		MOV	@WSM4, R0	IS A DECIMAL POINT REQUIRED?
	01E2	0144'				
0378	01E4	1601		JNE	CNSJ03	YES-IT IS ALREADY THERE
0379	01E6	D700		MOVB	R0, *R12	NO-OVERWRITE IT WITH ZERO
0380	01E8	0460	CNSJ03	B	@CNSCHK	GO FINISH UP
	01EA	041A'				

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0382          *      FIXED FORMAT OUTPUT OF ZERO
0383 01EC C020 CNSVZR MOV @WSM6,RO      GET LEFT OF DP FIELD SIZE
      01EE 01C2'
0384 01F0 0580          INC  RO      ADJUST IT FOR CNSZER
0385 01F2 06A0          BL   @CNSZER   PUT IN THE CORRECT AMOUNT OF ZEROS
      01F4 03BC'
0386 01F6 C306          MOV  R6,R12   SAVE POINTER TO WHERE DP WILL GO
0387 01F8 C020          MOV  @WSM4,RO  IS A DP CALLED FOR?
      01FA 01E2'
0388 01FC 1302          JEQ  CNSV01   NO-DON'T PRINT ONE
0389 01FE 06A0          BL   @CNSPER   YES-PRINT IT AND SOME ZEROS AFTER
      0200 03B2'
0390          *
0391 0202 C020 CNSV01 MOV @WSM,RO      GET RO FORMAT SPECIFICATION
      0204 0050'
0392 0206 2420          CZC  @LWCNE,RO  IS E-FORMAT CALLED FOR?
      0208 0002'
0393 020A 13EE          JEQ  CNSJ03   NO-FINISH UP
0394 020C 1019          JMP  CNSK01   YES-PRINT AN EXPONENT
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0396          *      FIXED FORMAT FLOATING E-FORMAT OUTPUT
0397 020E C160  CNSK  MOV  @FAC,R5      IS IT ZERO?
        0210 008A'
0398 0212 1603          JNE  CNSK1      NO-GO TO CNSK1
0399 0214 04C7          CLR  R7        YES-DO IT DIFFERENTLY:R7,R13 SET T
0400 0216 04CD          CLR  R13       BE 0 AND JUMP TO CNSVZR
0401 0218 10E9          JMP  CNSVZR
0402 021A A042  CNSK1  A    R2,R1      GET TOTAL NUMBER OF DIGITS TO PRINT
0403 021C 0601          DEC  R1        COMPUTE WHERE ROUNDING SHOULD OCCUR
0404 021E 06A0          BL   @CNSRND   ROUND NUMBER FOR E-FORMAT OUTPUT
        0220 0246'
0405 0222 C0E0          MOV  @WSM6,R3   GET NUMBER OF DIGITS TO LEFT OF DP
        0224 01EE'
0406 0226 6343          S    R3,R13   COMPUTE WHAT EXPONENT SHOULD BE
0407          *                               PRINTED
0408 0228 058D          INC  R13      SCALE PROPERLY
0409 022A 60C7          S    R7,R3   CONSIDER ONLY EVEN EXPONENTS
0410 022C 05C3          INCT R3      COMPUTE NUMBER OF DIGITS TO PRINT
0411          *                               & WHERE TO PUT THE DECIMAL POINT.
0412 022E C103          MOV  R3,R4
0413 0230 A0E0          A    @WSM8,R3   TAKE DIGITS TO RIGHT OF DP INTO
        0232 01BC'
0414          *                               ACCOUNT
0415 0234 06A0          BL   @CNSDIG   CONVERT NUMBER TO DECIMAL DIGITS
        0236 02E6'
0416 0238 C020          MOV  @WSM4,R0   IS A DECIMAL POINT NEEDED?
        023A 01FA'
0417 023C 1601          JNE  CNSK01   YES-LEAVE IT ALONE
0418 023E 0606          DEC  R6        NO-OVERWRITE IT WITH THE EXPONENT
0419 0240 06A0  CNSK01 BL   @CNSEXP   PUT THE EXPONENT INTO THE BUFFER
        0242 0330'
0420 0244 10D1          JMP  CNSJ03   FINISH UP AND ZERO SUPPRESS
  
```

```

0422 * ROUND THE NUMBER IN THE FAC
0423 * CALL R1 NUMBER OF DECIMAL DIGITS TO RIGHT
0424 * OF MOST SIGNIFICANT DIGIT TO ROUND
0425 * TO
0426 * R13 BASE TEN EXPONENT
0427 * R7 0 IF R13 IS EVEN, 1 IF R13 IS ODD
0428 * BL CNSRND
0429 * STATUS BITS REFLECT EXPONENT
0430 * R13 BASE TEN EXPONENT OF ROUNDED RESULT
0431 * R7 0 IF R13 IS EVEN, 1 IF R13 IS ODD
0432 * DESTROYS: R0-R3, R12, R10
0433 * ASSUMES R12 GE -1
0434 0246 05C9 CNSRND INCT R9 SAVE RETURN ADDRESS
0435 0248 C64B MOV R11, *R9
0436 024A 6341 S R1, R13 COMPUTE BASE TEN EXPONENT OF PLACE
0437 * TO ROUND TO
0438 024C 6047 S R7, R1 TAKE POSITION OF FIRST DIGIT INTO
0439 * ACCOUNT
0440 024E 0811 SRA R1, 1 COMPUTE ADDRESS IN FAC OF BYTE TO
0441 * BE LOOKED AT
0442 0250 05C1 INCT R1 TO DETERMINE IF ROUNDING OCCURS
0443 0252 0203 LI R3, 49*256 ASSUME 50 WILL BE ADDED TO THAT BYTE
0444 0256 081D SRA R13, 1 ROUNDING TO AN EVEN TEN'S PLACE?
0445 0258 1702 JNC CNSR01 YES-ASSUMPTION WAS CORRECT
0446 025A 0203 LI R3, 4*256 NO-ADD 5 TO BYTE TO BE LOOKED AT
0447 025E 0281 CNSR01 CI R1, 7 IS ALL OF FAC SIGNIFICANT?
0448 0260 0007
0449 0262 1531 JGT CNSR05 YES-NO NEED TO ROUND
0450 0264 0207 LI R7, FAC NO-GET POINTER INTO FAC
0451 0266 0210'
0452 0268 04CC CLR R12 THE NUMBER IS POSITIVE
0453 026A D357 MOV B *R7, R13 GET CURRENT FAC EXPONENT
0454 026C D28D MOV B R13, R10 SAVE IT TO SEE IF IT WILL CHANGE
0455 026E 098D SRL R13, 8 PUT EXPONENT IN THE LOW BYTE
0456 0270 A1C1 A R1, R7 GET ADDRESS OF BYTE TO LOOK AT
0457 0272 B5C3 AB R3, *R7 ADD NO. TO ADD TO ROUND-1 INTO
0458 * CORRECT BYTE
0459 0274 C2C3 MOV R3, R11 IN ROUNUP: CHANGE R3 VALUE
0460 0276 C10A MOV R10, R4 IN ROUNUP: USE R10 TO RETURN
0461 0278 020A LI R10, CNSROV
0462 027A 0290'
0463 027C D160 MOV B @FAC, R5 IN ROUNUP: GET THE EXPONENT VALUE
0464 027E 0266' FROM EXP AND EXP+1, SO NOW PROVIDE
0465 *
0466 0280 0985 SRL R5, 8
0467 0282 C805 MOV R5, @EXP
0468 0284 0000
0469 0286 D805 MOV B R5, @SIGN CLEAR SIGN WHICH IS USED IN ROUNUP
0470 0288 0000
0471 028A C149 MOV R9, R5 IN ROUNUP: R9 VALUE MAY BE CHANGED
0472 028C 0460 B @ROUNUP PROPAGATE CARRY UPWARDS IN FAC
0473 028E 0000
0474 0290 C284 CNSROV MOV R4, R10
0475 0292
0476 0294 C0CB MOV R11, R3
0477 0296 C245 MOV R5, R9
0478 0298 04C1 CLR R1 LABEL PREVENTS GETTING AN OVERFLOW
0479 * WARNING
  
```

0473	0298 0287		CI	R7, FAC1	DID ROUNDING OCCUR AT FIRST BYTE
	029A 0000				
0474		*			FAC?
0475	029C 1603		JNE	CNSR02	NO-GO CLEAR REST OF FAC
0476	029E 92A0		CB	@FAC, R10	YES-DID EXPONENT CHANGE?
	02A0 027E				
0477	02A2 160C		JNE	CNSR03	YES-FAC IS CORRECTLY ZEROED AS I
0478	02A4 0283	CNSR02	CI	R3, 4*256	DID ROUNDING OCCUR ON A BYTE
	02A6 0400				
0479		*			BOUNDARY?
0480	02A8 160A		JNE	CNSR04	YES-CLEAR REST OF BYTES IN FAC
0481	02AA 04C0		CLR	R0	NO-MAKE THIS DIGIT DIVISIBLE BY T
0482	02AC D817		MOVB	*R7, @R1LB	GET BYTE WHERE ROUNDING OCCURED
	02AE 0000				
0483	02B0 3C20		DIV	@LW10, R0	DIVIDE BY TEN TO GET QUOTIENT
	02B2 000C				
0484	02B4 3820		MPY	@LW10, R0	PACK QUOTIENT BACK IN, IGNORE
	02B6 000C				
0485		*			REMAINDER
0486	02B8 D5E0		MOVB	@R1LB, *R7	PUT THE BYTE BACK INTO THE FAC
	02BA 02AE				
0487	02BC 0587	CNSR03	INC	R7	POINT TO NEXT BYTE OF FAC
0488	02BE DDC1	CNSR04	MOVB	R1, *R7+	ZERO NEXT BYTE OF FAC
0489	02C0 0287		CI	R7, FAC8	DONE ZERDING THE REST OF THE FAC?
	02C2 00DC				
0490	02C4 1AFC		JL	CNSR04	NO-CONTINUE TO DO IT
0491	02C6 C2D9	CNSR05	MOV	*R9, R11	YES-RESTORE RETURN ADDRESS
0492	02C8 0649		DECT	R9	
0493		*			GET NEW BASE TEN EXPONENT OF FAC


```
0495 * GET BASE TEN EXPONENT OF THE NUMBER IN THE FAC
0496 * CALL BL CNSTEN
0497 * STATUS STATUS BITS REFLECT EXPONENT
0498 * R13 BASE TEN EXPONENT
0499 * R7 0 IF R13 IS EVEN, 1 IF R13 IS ODD
0500 * DESTROYS: NONE
0501 02CA 020D CNSTEN LI R13, ->4000 NEGATIVE BIAS
      02CC C000
0502 02CE B360 AB @FAC, R13 GET BASE 1 HUNDRED EXPONENT OF FAC
      02D0 02A0
0503 02D2 087D SRA R13, 7 MULTIPLY IT BY TWO AND PUT IT IN
0504 * THE LOW BYTE
0505 02D4 04C7 CLR R7 THE HIGH BIT OF FAC+1 IS ALWAYS OFF
0506 02D6 9820 CB @FAC1, @CBHA IS FIRST DIGIT OF FAC ONE DECIMAL
      02D8 029A
      02DA 0000
0507 * DIGIT?
0508 02DC 1102 JLT CNST01 YES-BASE TEN EXPONENT IS EVEN
0509 02DE 058D INC R13 NO-TAKE THIS INTO ACCOUNT IN BASE
0510 * TEN EXPONENT
0511 02E0 0587 INC R7 THIS MAKES THE BASE TEN EXPONENT ODD
0512 02E2 C34D CNST01 MOV R13, R13 SET STATUS BITS TO REFLECT BASE TEN
0513 * EXPONENT
0514 02E4 045B RT
```

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0516 * CONVERT FRACTION OF FLOATING NUMBER IN THE FAC TO
0517 * ASCII DIGITS
0518 * CALL R3 NUMBER OF DECIMAL DIGITS+1 TO CONVERT
0519 * R4 NUMBER OF THE DIGIT THE DECIMAL POINT IS TO
0520 * THE LEFT OF
0521 * R6 TEXT POINTER TO WHERE TO PUT RESULT
0522 * BL CNSDIG
0523 * R3(MB) 0
0524 * R6 UPDATED TO POINT TO END OF DIGITS
0525 * R12 POINTER TO DECIMAL POINT
0526 * DESTROYS: R0-R2,R4
0527 02E6 05C9 CNSDIG INCT R9 SAVE RETURN ADDRESS
0528 02E8 C64B MOV R11,*R9
0529 02EA 04E0 CLR @FAC8 CLEAR GUARD DIGITS IN CASE THEY ARE
02EC 02C2'
0530 * PRINTED
0531 02EE 04C1 CLR R1 CLEAR HIGH BYTE OF CURRENT BYTE OF
0532 * FAC REGISTER
0533 02F0 0202 LI R2,FAC1 GET POINTER TO FIRST BYTE OF FAC
02F2 02D8'
0534 02F4 06A0 BL @CNSD03 CHECK FOR A LEADING DECIMAL POINT
02F6 0314'
0535 02F8 04C0 CNSD01 CLR R0 CLEAR HIGH WORD OF THIS BYTE OF FAC
0536 * FOR DIV
0537 02FA D832 MOVB *R2+,@R1LB GET NEXT BYTE OF FAC
02FC 02BA'
0538 02FE 3C20 DIV @LW10,R0 SEPARATE THE TWO DECIMAL DIGITS
0300 000C'
0539 0302 06A0 BL @CNSD02 PUT THE FIRST ONE IN THE BUFFER
0304 030C'
0540 0306 C001 MOV R1,R0 GET THE ONE'S PLACE DIGIT
0541 0308 020B LI R11,CNSD01 SET UP RETURN ADDRESS TO LOOP AND
030A 02F8'
0542 * GET THE NEXT BYTE OF THE FAC AFTER
0543 * THIS DIGIT IS PRINTED
0544 030C 0220 CNSD02 AI R0,'0' CONVERT THIS DECIMAL DIGIT TO ASCII
030E 0030
0545 0310 DDA0 MOVB @ROLB,*R6+ PUT THIS ASCII DIGIT INTO BUFFER
0312 008C'
0546 0314 0604 CNSD03 DEC R4 IS IT TIME FOR THE DECIMAL POINT?
0547 0316 1603 JNE CNSD04 NO-CHECK FOR END OF NUMBER
0548 0318 C306 MOV R6,R12 YES-SAVE POINTER TO DECIMAL POINT
0549 031A DDA0 MOVB @LBPER,*R6+ PUT DECIMAL POINT IN BUFFER
031C 0012'
0550 * VSPTR (VALUE STACK PTR) AT CPU >6E, MAKE SURE NOT TO
0551 * DESTROY IT HERE
0552 031E 0286 CNSD04 CI R6,FAC33 FIELD OVERFLOW ?
0320 0000
0553 0322 1402 JHE CNSD06 YES-PUT A ZERO BYTE AT THE END &RT
0554 0324 0603 DEC R3 NO-HAVE ALL DIGITS BEEN PRINTED?
0555 0326 1503 JGT CNSDRT NO-RETURN AND PRINT THE NEXT DIGIT
0556 0328 D583 CNSD06 MOVB R3,*R6 YES-PUT A ZERO BYTE AT THE END OF
0557 * THE NUMBER
0558 032A C2D9 CNSD05 MOV *R9,R11 RESTORE RETURN ADDRESS
0559 032C 0649 DECT R9
0560 032E 045B CNSDRT RT
  
```

0562	*	PUT EXPONENT INTO THE BUFFER
0563	*	CALL R6 TEXT POINTER INTO BUFFER
0564	*	R13 EXPONENT
0565	*	BL CNSEXP
0566	*	R6 UPDATED TO POINT AFTER EXPONENT
0567	*	DESTROYS: R0,R13
0568 0330 05C9	CNSEXP	INCT R9 SAVE RETURN ADDRESS
0569 0332 CE4B	MOV	R11,*R9+
0570 0334 C64C	MOV	R12,*R9 SAVE CONTENTS OF REGISTER
0571 0336 DDA0	MOVB	@LBE,*R6+ PUT AN "E" INTO THE BUFFER
0338 0013'		
0572 033A 0200	LI	R0,'-'*256 ASSUME THE EXPONENT IS NEGATIVE
033C 2D00		
0573 033E 074D	ABS	R13 IS EXPONENT NEGATIVE?
0574 0340 1102	JLT	CNSE01 YES-SIGN IS CORRECT
0575 0342 0200	LI	R0,'+'*256 NO-GET SIGN FOR POSITIVE EXPONENT
0344 2B00		
0576 0346 DD80	CNSE01	MOVB R0,*R6+ PUT THE EXPONENT'S SIGN INTO BUFFER
0577 0348 028D	CI	R13,100 IS THE EXPONENT TOO BIG?
034A 0064		
0578 034C 110B	JLT	CNSE02 NO-CONVERT IT TO ASCII
0579 034E C020	MOV	@WSM,R0 IS FREE FORMAT OUTPUT?
0350 0204'		
0580 0352 1303	JEQ	CNSE04 YES-GET THE ASTERISK
0581 0354 2420	CZC	@LWCNF,R0 NO-IS EXTENDED EXPONENT SPECIFIED?
0356 0004'		
0582 0358 1605	JNE	CNSE02 YES-CONVERT IT TO ASCII
0583 035A 0200	CNSE04	LI R0,'*'256 NO-GET AN ASTERISK
035C 2A00		
0584 035E DD80	MOVB	R0,*R6+ PUT TWO ASTERISKS IN THE BUFFER FOR
0585	*	THE EXPONENT
0586 0360 DD80	MOVB	R0,*R6+ BECAUSE IT IS TOO BIG
0587 0362 1015	JMP	CNSE03 GO FINISH UP
0588 0364 06A0	CNSE02	BL @CNSINT CONVERT THE EXPONENT TO ASCII DIGIT
0366 0398'		
0589 0368 0226	AI	R6,-5 POINT BACK TO START OF EXPONENT
036A FFFB		
0590 036C C020	MOV	@WSM,R0 IS FREE FORMAT OUTPUT?
036E 0350'		
0591 0370 130A	JEQ	CNSE05 YES
0592 0372 2420	CZC	@LWCNF,R0 NO-IS EXTENDED EXPONENT SPECIFIED?
0374 0004'		
0593 0376 1307	JEQ	CNSE05 NO
0594 0378 DDA6	MOVB	@2(R6),*R6+ YES-MOVE 3(INSTEAD OF 2)SIGNIFICANT
037A 0002		
0595 037C DDA6	MOVB	@2(R6),*R6+ DIGITS OF EXPONENT UP PASS THE
037E 0002		
0596 0380 DDA6	MOVB	@2(R6),*R6+ LEADING ZEROS FROM CNSINT
0382 0002		
0597 0384 1004	JMP	CNSE03
0598 0386 DDA6	CNSE05	MOVB @3(R6),*R6+ MOVE SIGNIFICANT DIGITS OF EXPONENT
0388 0003		
0599	*	UP PASS THE LEADING ZEROS FROM
0600 038A DDA6	MOVB	@3(R6),*R6+ CNSINT
038C 0003		
0601 038E D5A0	CNSE03	MOVB @LW10,*R6 PUT A ZERO BYTE AT THE END OF THE
0390 000C'		
0602	*	NUMBER
0603 0392 C319	MOV	*R9,R12 RESTORE ORIGINAL CONTENTS OF R12
0604 0394 0649	DECT	R9

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0605 0396 10C9

JMP CNSD05

POP ADDR AND RETURN

```
0607          *CONVERT AN UNSIGNED INTEGER INTO A STRING OF 5 ASCII DIGITS
0608          * CALL R6      TEXT POINTER
0609          *      R13     INTEGER
0610          *      BL      CNSINT
0611          *      R6      UPDATED TO POINT AFTER NUMBER
0612          * DESTROYS: R0,R12,R13
0613          *
0614 0398 0200 CNSINT LI   R0,CNSITT   GET POINTER TO INTEGER POWER OF TEN
      039A 0006'
0615          *
0616 039C 04CC CNSI01 CLR  R12          TABLE
0617 039E 3F30          DIV  *R0+,R12   CLEAR HIGH WORD OF INTEGER FOR DIV
0618 03A0 022C          AI   R12,'0'    DIVIDE BY NEXT POWER OF TEN
      03A2 0030          CONVERT QUOTIENT TO ASCII
0619 03A4 DDA0          MOVB @R12LB,*R6+  PUT NEXT DIGIT INTO THE BUFFER
      03A6 0000
0620 03A8 0280          CI   R0,CNSITT+10 DIVIDED BY ALL THE POWERS OF TEN?
      03AA 0010'
0621 03AC 1AF7          JL   CNSI01    NO-COMPUTE THE NEXT DIGIT OF THE NO
0622 03AE D58C          MOVB R12,*R6    YES-PUT A ZERO BYTE AT THE END OF
0623          *
0624 03B0 045B          RT
```

```
0626 * PUT SOME ZEROS IN THE BUFFER AND MAYBE A DECIMAL POINT
0627 * CALL R0 NUMBER OF ZEROS+1
0628 * R6 TEXT POINTER INTO BUFFER
0629 * BL CNSPER: TO PUT IN A DECIMAL POINT BEFORE
0630 * ZEROS
0631 * BL CNSZER: TO JUST PUT IN ZEROS
0632 * R6 UPDATED TO POINT AFTER THE ZEROS
0633 * DESTROYS: R0
0634 03B2 DDA0 CNSPER MOV B @LBPER, *R6+ PUT A DECIMAL POINT IN THE BUFFER
      03B4 0012
0635 03B6 1002 JMP CNSZER THEN SOME ZEROS
0636 03B8 DDA0 CNSZ01 MOV B @LBZER, *R6+ PUT A ZERO IN THE BUFFER
      03BA 0014
0637 03BC 0600 CNSZER DEC R0 ARE THERE MORE ZEROS TO PUT IN?
0638 03BE 15FC JGT CNSZ01 YES-GO PUT IN ANOTHER ZERO
0639 03C0 D580 MOV B R0, *R6 NO-PUT A NULL BYTE AFTER THE ZEROS
0640 03C2 045B RT
```

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0642 * SUPPRESS LEADING ZEROS AND FLOAT THE SIGN
0643 * CALL JMP CNSMLS: ENTRY TO FINISH UP AFTER ZERO
0644 * SUPPRESSING
0645 * BL CNSLEA: ENTRY TO RETURN AFTERWARDS
0646 * R1 ASCII SIGN IN HIGH BYTE
0647 * R6 POINTER TO START OF NUMBER
0648 * DESTROYS: R0-R1
0649 03C4 020B CNSMLS LI R11,CNSSTR ENTRY TO FINISH UP NUMBER AFTERWARD
      03C6 046A'
0650 03CB 0206 CNSLEA LI R6,FAC15 GET POINTER TO SIGN
      03CA 0000
0651 03CC D056 MOV B *R6,R1 GET SIGN
0652 03CE DDA0 CNSLO1 MOV B @LBSPC,*R6+ PUT A SPACE WHERE THE ZERO OR SIGN
      03D0 0010'
0653 * WAS
0654 03D2 9816 CB *R6,@LBZER IS THE NEXT BYTE ZERO?
      03D4 0014'
0655 03D6 13FB JEQ CNSLO1 YES-SUPPRESS IT
0656 03D8 D016 MOV B *R6,R0 NO-IS THIS THE END OF THE NUMBER?
0657 03DA 130F JEQ CNSLO2 YES-PUT THE ZERO BACK, THE NUMBER IS
0658 * ZERO
0659 03DC 9800 CB R0,@LBE NO-IS THIS THE START OF THE
      03DE 0013'
0660 * EXPONENT?
0661 03E0 130C JEQ CNSLO2 YES-PUT THE ZERO BACK IN, NO. IS 0
0662 03E2 9800 CB R0,@LBPER NO-IS THIS THE DECIMAL POINT?
      03E4 0012'
0663 03E6 160C JNE CNSLO3 NO-PUT THE SIGN BACK IN
0664 03EB C020 MOV @WSM,R0 YES-IS FREE FORMAT OUTPUT?
      03EA 036E'
0665 03EC 1609 JNE CNSLO3 NO-THEN PUT THE SIGN BACK IN FIX
0666 * FORMAT OUTPUT
0667 03EE D026 MOV B @1(R6),R0 YES-ANY DIGITS TO RIGHT OF DP ?
      03F0 0001
0668 03F2 1303 JEQ CNSLO2 NO-END OF NO.-PUT ZERO BACK
0669 03F4 9800 CB R0,@LBE DOES EXPONENT START AFTER DP ?
      03F6 0013'
0670 03F8 1603 JNE CNSLO3 NO-PUT THE SIGN BACK
0671 03FA 0606 CNSLO2 DEC R6 YES-POINT BACK TO WHERE THE ZERO
0672 * WAS
0673 03FC D5A0 MOV B @LBZER,*R6 PUT THE ZERO BACK IN, THE NO. IS 0
      03FE 0014'
0674 0400 0606 CNSLO3 DEC R6 POINT BACK TO WHERE THE SIGN WILL
0675 * GO
0676 0402 D581 MOV B R1,*R6 PUT THE SIGN BACK IN THE BUFFER
0677 0404 045B RT
  
```

```
0679      * REMOVE TRAILING ZEROS
0680      * CALL      R3      0
0681      *          R6      POINTER TO ONE PAST END OF NUMBER
0682      *          R12     POINTER TO DECIMAL POINT
0683      *          R10     ZERO IF AN INTEGER IS BEING PRINTED
0684      *          BL      CNSUTR
0685      *          R6      POINTER TO NEW END OF NUMBER
0686      * DESTROYS:  NONE
0687 0406 0606  CNSU01 DEC  R6      POINT BACK TO NEXT DIGIT IN THE NO
0688 0408 9826  CNSUTR CB  @-1(R6),@LBZER  IS THE LAST DIGIT IN THE NO.
      040A FFFF
      040C 0014
0689 040E 13FB      JEQ  CNSU01      YES-LOOK BACK FOR A NON-ZERO DIGIT
0690 0410 C28A      MOV  R10,R10     NO-IS AN INTEGER BEING PRINTED?
0691 0412 1601      JNE  CNSU02     NO-PUT A NULL AT THE END OF THE NO
0692 0414 C18C      MOV  R12,R6     YES-END OF NUMBER IS WHERE DP IS
0693      *          ALL DIGITS AFTER THE DECIMAL POINT
0694      *          SHOULD BE ZERO
0695 0416 D583  CNSU02 MOVB R3,*R6  PUT A ZERO BYTE AT THE END OF THE
0696      *          NUMBER
0697 0418 045B      RT
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0699      * SET UP A POINTER TO THE BEGINNING OF A FIXED FORMAT FIELD
0700      * AND SEE IF THE FIELD IS LARGE ENOUGH AND FINISH UP
0701      * CALL R12 POINTER TO DECIMAL POINT OR WHERE IT WOULD GO
0702      *      JMP CNSCHK
0703      *      R6 POINTER TO BEGINNIGN OF NUMBER
0704      * DESTROYS: R0,R1
0705 041A 06A0 CNSCHK BL @CNSLEA SUPPRESS LEADING ZEROS AND FIX UP
      041C 03C8'
0706      * THE SIGN
0707 041E C18C MOV R12,R6 POINT TO DECIMAL POINT
0708 0420 61A0 S @WSM2,R6 POINT TO WHERE THE BEGINNING OF THE
      0422 0140'
0709      * FIELD IS
0710 0424 9826 CB @-1(R6),@LBSPC DOES NUMBER EXTEND BEFORE THE
      0426 FFFF
      0428 0010'
0711      * FIELD BEGINNING?
0712 042A 160A JNE CNSAST YES-ERROR
0713 042C C020 MOV @WSM,R0 NO-GET R0 FORMAT SPECIFICATION
      042E 03EA'
0714 0430 2420 CZC @LWCNS,R0 IS AN EXPLICIT SIGN REQUIRED?
      0432 0154'
0715 0434 131A JEQ CNSSTR NO-FINISH UP AND RETURN
0716 0436 9816 CB *R6,@LBSPC YES-IS FIRST CHAR. OF NUMBER A
      0438 0010'
0717      * SPACE?
0718 043A 1317 JEQ CNSSTR YES-FINISH UP AND RETRUN
0719 043C 9056 CB *R6,R1 NO-IS FIRST CHAR. OF NO. THE SIGN?
0720 043E 1315 JEQ CNSSTR YES-FINISH UP AND RETURN
0721      * NO-ERROR
  
```

0723			* ASTERISK FILL A FIXED	FORMAT FIELD AND FINISH UP
0724			* CALL JMP	CNSAST
0725			* R6	POINTER TO THE BEGINNING OF THE
0726			*	STRING
0727			* DESTROYS: R0, R1	
0728	0440 0206		CNSAST LI R6, WSM	Optimize for speed and space
	0442 042E'			
0729	0444 C036	MOV	*R6+, R0	GET R0 FORMAT SPECIFICATION
0730	0446 C076	MOV	*R6+, R1	GET LEFT OF DECIMAL POINT SIZE
0731	0448 A076	A	*R6+, R1	COMPUTE LENGTH OF FIELD
0732	044A 2420	CZC	@LWCNE, R0	IS E-FORMAT BEING USED?
	044C 0002'			
0733	044E 1305	JEG	CNSA01	NO-FIELD LENGTH IS CORRECT
0734	0450 8C71	C	*R1+, *R1+	YES-INCREASE FIELD LENGTH FOR THE
0735		*		EXPONENT (Increments R1 by 4)
0736	0452 2420	CZC	@LWCNF, R0	IS EXTENDED E-FORMAT BEING USED?
	0454 0004'			
0737	0456 1301	JEG	CNSA01	NO-FIELD LENGTH IS CORRECT
0738	0458 0581	INC	R1	YES-INCREASE FIELD LENGTH FOR THE
0739		*		EXPONENT (Increments R1 by 1)
0740	045A 0206	CNSA01 LI	R6, FAC15	GET POINTER TO BEGINNING OF BUFFER
	045C 03CA'			
0741	045E C006	MOV	R6, R0	GET A POINTER TO PUT ASTERISKS IN
0742		*		THE BUFFER
0743	0460 DC20	CNSA02 MOV	@LBAST, *R0+	PUT AN ASTERISK INTO THE BUFFER
	0462 0011'			
0744	0464 0601	DEC	R1	IS THE FIELD FILLED YET?
0745	0466 15FC	JGT	CNSA02	NO-CONTINUE ASTERISK FILLING IT
0746	0468 D401	MOVB	R1, *R0	YES-PUT A ZERO BYTE AT THE END OF
0747		*		STRING
0748		*		FINISH UP AND RETURN

```
0750      * FINISH UP -- COMPUTE THE LENGTH OF THE STRING AND RETURN
0751      * CALL      R6          POINTER TO FIRST CHARACTER IN THE
0752      *                               STRING, THE STRING ENDS WITH A ZERO
0753      *                               BYTE
0754      *               JMP          CNSSTR
0755      * DESTROYS: R0-R1
0756      *
0757 046A C006 CNSSTR MOV  R6,R0          GET POINTER TO BEGINNING OF THE
0758      *                               STRING
0759 046C D070 CNSS01 MOVB *R0+,R1      LOOK FOR END OF STRING-FOUND IT?
0760 046E 16FE          JNE  CNSS01      NO-KEEP LOOKING
0761 0470 0600          DEC  R0          YES-POINT TO BACK TO THE ZERO BYTE
0762 0472 6006          S    R6,R0      COMPUTE LENGTH OF STRING
0763 0474 D820          MOVB @ROLB,@FAC12 PUT LENGTH OF STRING IN FAC+12
      0476 0312'
      0478 0076'
0764 047A 0200          LI   R0,PAD
      047C 0090'
0765 047E 6180          S    R0,R6      PUT BEGINNING OF STRING IN FAC+11
0766 0480 D820          MOVB @R6LB,@FAC11
      0482 0000
      0484 0070'
0767      *-----CONDITIONAL ASSEMBLY-----*
0768      ASMIF VERS=DX10
0769
0770      ASMELS
0771 0486
0772 0486 C359          MOV  *R9,R13      RESTORE GROM ADDRESS
0773 0488 0649          DECT R9          OFF THE STACK
0774      ASMEND
0775      *-----END OF CONDITIONAL ASSEMBLY-----*
0776 048A 0460          B    @ROLIN      IN ROLIN RETURN
      048C 007A'
0777      END
NO ERRORS,      NO WARNINGS
```

CNS LABEL VALUE DEFN REFERENCES

CBHA	R	02DA'	0088	0506			
CNS	D	0016'	0115	0083			
CNS01		004C'	0143	0137	0141		
CNSA01		045A'	0740	0733	0737		
CNSA02		0460'	0743	0745			
CNSAST		0440'	0728	0339	0712		
CNSCHK		041A'	0705	0380			
CNSD01		02F8'	0535	0541			
CNSD02		030C'	0544	0539			
CNSD03		0314'	0546	0534			
CNSD04		031E'	0552	0547			
CNSD05		032A'	0558	0605			
CNSD06		0328'	0556	0553			
CNSDIG		02E6'	0527	0265	0288	0376	0415
CNSDRT		032E'	0560	0555			
CNSE01		0346'	0576	0574			
CNSE02		0364'	0588	0578	0582		
CNSE03		038E'	0601	0587	0597		
CNSE04		035A'	0583	0580			
CNSE05		0386'	0598	0591	0593		
CNSEXP		0330'	0568	0290	0419		
CNSF01		0096'	0176	0181			
CNSF02		00A6'	0187	0164	0168	0178	
CNSF04		00C2'	0204	0190	0193	0198	
CNSF05		00C8'	0208	0185			
CNSF06		00E6'	0227	0232			
CNSF07		00FC'	0248	0244			
CNSF08		0100'	0253	0212			
CNSF1		007C'	0162	0149			
CNSF10		010A'	0261	0278			
CNSF12		0118'	0270	0254			
CNSG		0124'	0282	0209	0215	0250	
CNSG01		013A'	0291	0268			
CNSI01		039C'	0616	0621			
CNSINT		0398'	0614	0588			
CNSITT		0006'	0101	0614	0620		
CNSJ00		018E'	0340	0338			
CNSJ01		01BA'	0362	0347			
CNSJ02		01DC'	0376	0360			
CNSJ03		01E8'	0380	0378	0393	0420	
CNSJ04		018A'	0339	0318	0328		
CNSK		020E'	0397	0334			
CNSK01		0240'	0419	0394	0417		
CNSK1		021A'	0402	0398			
CNSL01		03CE'	0652	0655			
CNSL02		03FA'	0671	0657	0661	0668	
CNSL03		0400'	0674	0663	0665	0670	
CNSLEA		03C8'	0650	0705			
CNSMLS		03C4'	0649	0291			
CNSPER		03B2'	0634	0274	0371	0389	
CNSR01		025E'	0447	0445			
CNSR02		02A4'	0478	0475			
CNSR03		02BC'	0487	0477			
CNSR04		02BE'	0488	0480	0490		
CNSR05		02C6'	0491	0448			
CNSRND		0246'	0434	0204	0345	0404	
CNSROV		0290'	0467	0459			
CNSS01		046C'	0759	0760			
CNSSTR		046A'	0757	0649	0715	0718	0720
CNST01		02E2'	0512	0508			

CMS LABEL	VALUE	DEFN	REFERENCES
			0370 0372 0400 0406 0408 0436 0444 0451 0452 0453 0501 0502 0503 0509 0512 0512 0573 0577 0772
R1LB	R 02FC'	0087	0482 0486 0537
R2	0002		0131 0132 0302 0320 0323 0324 0327 0341 0402 0533 0537
R3	0003		0135 0138 0142 0143 0223 0225 0227 0246 0248 0261 0282 0306 0313 0354 0356 0357 0358 0362 0372 0374 0405 0406 0409 0410 0412 0413 0443 0446 0455 0457 0469 0478 0554 0556 0695
R4	0004		0148 0151 0152 0154 0155 0156 0159 0258 0260 0276 0284 0286 0325 0327 0357 0375 0412 0458 0467 0546
R4LB	R 0074'	0087	0153 0160
R5	0005		0397 0460 0462 0463 0464 0465 0470
R6	0006		0126 0127 0129 0131 0133 0143 0150 0152 0153 0155 0368 0386 0418 0545 0548 0549 0552 0556 0571 0576 0584 0586 0589 0594 0594 0595 0595 0596 0596 0598 0598 0600 0600 0601 0619 0622 0634 0636 0639 0650 0651 0652 0654 0656 0667 0671 0673 0674 0676 0687 0688 0692 0695 0707 0708 0710 0716 0719 0728 0729 0730 0731 0740 0741 0757 0762 0765
R6LB	R 0482'	0087	0766
R7	0007		0225 0253 0286 0346 0399 0409 0438 0449 0451 0454 0455 0473 0482 0486 0487 0488 0489 0505 0511
R9	0009		0122 0123 0434 0435 0465 0470 0491 0492 0500 0528 0558 0559 0568 0569 0570 0603 0604 0770 0773
ROLIN	R 048C'	0085	0161 0776
ROLDUT	R 001A'	0085	0116
ROUNUP	R 028E'	0088	0466
SIGN	R 0288'	0086	0464
VERMAC	M	A0001	0003
VERS	0000	0003	0004 0091 0118 0768
WSM	R 0442'	0089	0144 0391 0579 0590 0664 0713 0728
WSM2	R 0422'	0089	0301 0708
WSM4	R 023A'	0089	0302 0377 0387 0416
WSM6	R 0224'	0089	0317 0336 0351 0364 0383 0405
WSM8	R 0232'	0089	0324 0358 0362 0413